

Finite Element Analysis of Tsunami Propagation

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Abstract—A tsunami generated in the North Pacific is simulated numerically. A system of partial differential equations derived from equations of a fluid dynamics were solved numerically by a finite element method. Depth data originally given in terms of longitude and latitude are transformed to projected coordinates by the Gauss-Kruger projection. The governing equations were spatially discretized by a finite element method. A resultant system of ordinary differential equations were solved numerically using a standard ODE solver. A numerical result is verified in comparison with a previous result.

Keywords- Tsunami propagation; Finite element method; Numerical solution; PECE Mode

I. INTRODUCTION

The Nankai Trough off coast of Japan is a major source of earthquakes and tsunamis in the North Pacific Ocean. An earthquake of 7.5-magnitude generated a tsunami, called “Hyuganada tsunami” on April 1, 1968 in the area [1]. In this study the propagation of the Hyuganada tsunami is simulated with novel techniques.

Techniques based on shallow water equations have been proposed to analyze tsunami waves [2-4]. The system of governing partial differential equations are spatially discretized by a finite element method, and reduced to a system of ordinary differential equations to which a standard ODE solver is applicable.

II. GOVERNING EQUATIONS FOR SIMULATION

A system of partial differential equations (1) were solved numerically to simulate the propagation of tsunami.

$$\begin{aligned} \frac{\partial M}{\partial t} + g(h + \zeta) \frac{\partial \zeta}{\partial x} &= 0 \\ \frac{\partial N}{\partial t} + g(h + \zeta) \frac{\partial \zeta}{\partial y} &= 0 \\ \frac{\partial \zeta}{\partial t} + \frac{\partial M}{\partial x} + \frac{\partial N}{\partial y} &= 0. \end{aligned} \quad (1)$$

These equations are based on a continuity equation and equations of motion to analyze long wave [5]. Here, g is the gravitational acceleration, $h(x, y)$ and $\zeta(x, y, t)$ are the bottom topography of the sea and the water elevation, respectively, and $M(x, y, t)$ and $N(x, y, t)$ are obtained by integrating the x -component and the y -component of the velocity u and v , respectively,

$$M = \int_{-h}^{\zeta} u dz, \quad N = \int_{-h}^{\zeta} v dz. \quad (2)$$

Given a triangular mesh covering a domain in the xy plain with n nodes and m elements, let $\Phi_j(x, y)$ be the basis function associate with the j^{th} node (x_j, y_j) i.e., $\Phi_j(x, y)$ is a continuous function over the domain, a linear function of x and y over each element, its support is contained in the union of the elements which have the j^{th} node as one of its vertices, and satisfies

$$\Phi_i(x_j, y_j) = \delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases} \quad (3)$$

$$i = 1, 2, \dots, n, \quad j = 1, 2, \dots, n.$$

Suppose that the functions $h(x, y)$, $\zeta(x, y, t)$, $M(x, y, t)$, and $N(x, y, t)$ are approximated by a linear combination of the basis functions with unknown coefficients h_j , $\zeta_j(t)$, $M_j(t)$, $N_j(t)$:

$$\begin{aligned} M(x, y, t) &= \sum_{j=1}^n M_j(t) \Phi_j(x, y) \\ N(x, y, t) &= \sum_{j=1}^n N_j(t) \Phi_j(x, y) \\ \zeta(x, y, t) &= \sum_{j=1}^n \zeta_j(t) \Phi_j(x, y) \\ h(x, y) &= \sum_{j=1}^n h_j \Phi_j(x, y). \end{aligned} \quad (4)$$

Substituting the expressions (4) into the system (1), and set $(x, y) = (x_i, y_i)$, and the system (4) becomes

$$\begin{aligned}\frac{dM_i}{dt} &= -g(h_i + \zeta_i) \frac{\partial \zeta}{\partial x} \\ \frac{dN_i}{dt} &= -g(h_i + \zeta_i) \frac{\partial \zeta}{\partial y} \\ \frac{d\zeta_i}{dt} &= -\frac{\partial M}{\partial x} - \frac{\partial N}{\partial y}.\end{aligned}\quad (5)$$

The spatial derivatives on the right-hand sides of the system (5) are evaluated at $(x, y) = (x_i, y_i)$, and can be approximated by their average over the elements that contain the node (x_i, y_i) in common.

III. VERIFICATION OF NUMERICAL METHOD

A. Description of the Model Problem

In this section, our numerical techniques are tested against a model problem. The techniques described in the previous section are applied to a system of partial differential equations obtained from equations of the nonlinear shallow-water wave. The numerical solutions correspond to time dependent motions in a basin of the paraboloid of revolution. A characteristic feature of this problem is the moving shoreline. It must be determined as a part of the solution of an initial boundary value problem.

Exact solutions for nonlinear fluid motions with moving boundaries are quite rare. The motion is governed by the shallow-water wave equations and the shoreline is the moving boundary. Some exact solutions to the nonlinear shallow-water wave equations have been proposed [6]. Here an analytic solution with the planar surface is compared with a numerical solution. The water dynamics is governed by the shallow-water wave equations [6].

$$\frac{\partial u}{\partial t} + u \frac{\partial u}{\partial x} + v \frac{\partial u}{\partial y} - fv + g \frac{\partial h}{\partial x} = 0, \quad (6)$$

$$\frac{\partial v}{\partial t} + u \frac{\partial v}{\partial x} + v \frac{\partial v}{\partial y} + fu + g \frac{\partial h}{\partial y} = 0, \quad (7)$$

$$\frac{\partial h}{\partial t} + \frac{\partial}{\partial x}[u(D+h)] + \frac{\partial}{\partial y}[v(D+h)] = 0, \quad (8)$$

The variables u and v are the x and y components of the velocity. The Coriolis Parameter, f , accounts the earth's rotation, and g is the gravitational acceleration. Equation (8) is the continuity equation.

The surface elevation, h , is positive if it is above the equilibrium level, whereas the depth function, D , is positive below the equilibrium level. Thus, $D+h$ is the total depth of the fluid [6]. We assume $f=0$. The instantaneous shoreline is determined by the condition, $D+h=0$. We will consider the special

condition $l=L$, where the basin is a parabola of revolution, we set $D=1-x^2-y^2$. Assume that $u_x = u_y = v_x = v_y = 0$, so that $h_{xx} = h_{yy} = h_{xy} = h_{yx} = 0$. Equations (6), (7) and (8) are becomes

$$\begin{aligned}\frac{\partial u}{\partial t} &= -g \frac{\partial h}{\partial x}, \quad \frac{\partial v}{\partial t} = -g \frac{\partial h}{\partial y}, \\ \frac{\partial h}{\partial t} &= 2(xu + yv) - u \frac{\partial h}{\partial x} - v \frac{\partial h}{\partial y}.\end{aligned}\quad (9)$$

B. Numerical Techniques

A typical finite element with a triangular shape is defined by the local nodes 1, 2, 3 yields the shape of element interpolation function, $\phi_e(x, y)$ [7]. Writing a scalar variable as $\phi_e = \alpha_0 + \alpha_1 x + \alpha_2 y$. Over any element, ϕ_1, ϕ_2, ϕ_3 is a linear function. These are $\phi_1 = \alpha_{01} + \alpha_{11} + \alpha_{21}$, $\phi_2 = \alpha_{02} + \alpha_{12} + \alpha_{22}$, $\phi_3 = \alpha_{03} + \alpha_{13} + \alpha_{23}$. Where, α_0, α_1 and α_2 are constants. In each element, u is written as

$$\begin{aligned}u &= u_1 \phi_1 + u_2 \phi_2 + u_3 \phi_3 = u_1(\alpha_{01} + \alpha_{11} + \alpha_{21}) \\ &+ u_2(\alpha_{02} + \alpha_{12} + \alpha_{22}) + u_3(\alpha_{03} + \alpha_{13} + \alpha_{23}) \\ &= \sum_{i=1}^3 u_i(\alpha_{0i} + \alpha_{1i}x + \alpha_{2i}y).\end{aligned}\quad (10)$$

Where, ϕ_1, ϕ_2 and ϕ_3 are the approximate values for the node numbers 1, 2 and 3. The derivative with respect to x and y , are given by

$$\frac{\partial u}{\partial x} = u_1 \frac{\partial \phi_1}{\partial x} + u_2 \frac{\partial \phi_2}{\partial x} + u_3 \frac{\partial \phi_3}{\partial x} = \sum_{i=1}^3 u_i \frac{y_j - y_k}{2\Delta}, \quad (11)$$

$$\frac{\partial u}{\partial y} = u_1 \frac{\partial \phi_1}{\partial y} + u_2 \frac{\partial \phi_2}{\partial y} + u_3 \frac{\partial \phi_3}{\partial y} = \sum_{i=1}^3 u_i \frac{x_k - x_j}{2\Delta}. \quad (12)$$

Where, $(i, j, k) = (1, 2, 3), (2, 3, 1), (3, 1, 2)$. Δ is the area of the triangle 123, $\Delta = \{x_1(y_2 - y_3) + x_j(y_k - y_i) + x_k(y_i - y_j)\} / 2$. In the same way, v and h are written as, $v = v_1 \phi_1 + v_2 \phi_2 + v_3 \phi_3$, $h = h_1 \phi_1 + h_2 \phi_2 + h_3 \phi_3$. We have,

$$\begin{aligned}\frac{\partial v}{\partial x} &= \sum_{i=1}^3 v_i \frac{y_j - y_k}{2\Delta}, \quad \frac{\partial v}{\partial y} = \sum_{i=1}^3 v_i \frac{x_k - x_j}{2\Delta}, \\ \frac{\partial h}{\partial x} &= \sum_{i=1}^3 h_i \frac{y_j - y_k}{2\Delta}, \quad \frac{\partial h}{\partial y} = \sum_{i=1}^3 h_i \frac{x_k - x_j}{2\Delta}.\end{aligned}\quad (13)$$

At the i^{th} node, an approximate values of $\partial u / \partial x$ and $\partial u / \partial y$ is the average value of the partial derivations over the elements that contain the node, and given by the expressions

$$\frac{\partial u_i}{\partial x} = \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial u}{\partial x} \right)_{e_n}, \quad \frac{\partial u_i}{\partial y} = \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial u}{\partial y} \right)_{e_n}. \quad (14)$$

In the same way, the following expressions are obtained for the partial derivatives.

$$\begin{aligned}\frac{\partial v_i}{\partial x} &= \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial v}{\partial y} \right)_{e_n}, \quad \frac{\partial v_i}{\partial y} = \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial v}{\partial x} \right)_{e_n}, \\ \frac{\partial h_i}{\partial x} &= \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial h}{\partial y} \right)_{e_n}, \quad \frac{\partial h_i}{\partial y} = \frac{1}{m} \sum_{n=1}^m \left(\frac{\partial h}{\partial x} \right)_{e_n}.\end{aligned}\quad (15)$$

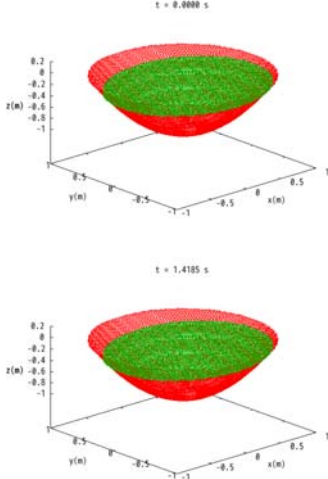


Figure 1. Initial surface of the water and surface of the water at $t = 1.4185$ seconds.

The forth-order Adams-Bashforth-Moulton predictor corrector method in PECE mode in conjunction with the Runge-Kutta method was used to solve the following system

$$\begin{aligned}\frac{\partial u_i}{\partial t} &= -g \frac{\partial h_i}{\partial x}, \quad \frac{\partial u_i}{\partial t} = -g \frac{\partial h_i}{\partial y}, \\ \frac{\partial h_i}{\partial t} &= 2(xu_i + yv_i) - u_i \frac{\partial h_i}{\partial x} - v_i \frac{\partial h_i}{\partial y}.\end{aligned}\quad (16)$$

We set $\partial u_i / \partial x = \partial u_i / \partial y = \partial v_i / \partial x = \partial v_i / \partial y = 0$, $\Delta t = 0.0001$, $g = 9.81$ and frequency $\omega = \sqrt{2g}$, $\eta = 0.05$. Initial conditions are given as $u_0 = -\eta \omega \sin(\omega t_0)$, $v_0 = -\eta \omega \cos(\omega t_0)$, $h_0 = 2\eta [x \cos(\omega t_0) - y \sin(\omega t_0) - 0.5\eta]$ and $t_0 = 0.1$ at all nodes.

C. Numerical Results

The motion of water was simulated for 1.5 seconds. The water motion resulting from the numerical simulation are shown in the Figure 1. Those are show the initial water surface, and the water surface at $t = 1.4185$ seconds. On the other hand, the motion of water surface according to the analytic solution is cyclic with period $2\pi = \omega t$, since $t = 2\pi / \omega = 2\pi / \sqrt{2g} \approx 1.4185$ seconds (cf. Figure 2) [6]. The shallow-water wave equations are solved numerically for the water dynamics motion with the moving shoreline.

The comparison between the analytic solution and the numerical solution shows the validity of our numerical techniques.

IV. CALCULATING AREA AND INITIAL CONDITION

Tsunami wave propagation is simulated over a rectangular region, where the east longitude from 130° to 140° and the north latitude from 30° to 36° . The coordinate system whose origin corresponds to the east longitude $133^\circ 30'$ and the north latitude 33° was set and the Gauss-

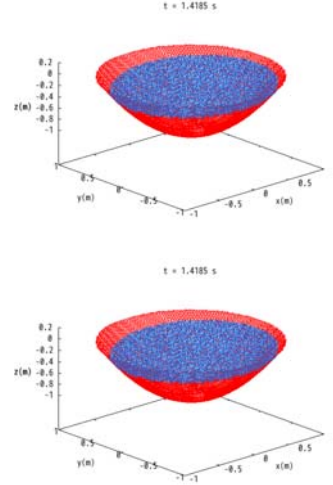


Figure 2. Initial surface of the water and surface of the water at $t = 1.4185$ seconds with exact solutions.

Kruger projection was used to convert longitude/latitude to projected coordinate. The interval in the x axis direction was divided into 600 equally spaced intervals. Similarly, the interval in the y axis direction was divided into 360 equally spaced intervals. It consists of 432000 elements and 216961 nodes.

An initial surface displacement based on results by Aida (1972) [8] was set. Initial values of ζ_i were generated, and the initial values of M_i and N_i were given as $M_i = 0$, $N_i = 0$, when $h_i + \zeta_i^n \leq 0$, and $\sqrt{M_i^2 + N_i^2} = \pm \sqrt{gh_i}$ when $h_i + \zeta_i^n > 0$.

V. CONCLUSIONS

The 1968 Hyuganada tsunami were analyzed using a numerical simulation. The wave height at points near Aburatsu, Hososhima, Saiki and Tosashimizu, respectively. The location of those points are (N1, E1) = (31.58°, 131.42°), (N2, E2) = (32.43°, 131.67°), (N3, E3) = (32.9°, 132.2°), (N4, E4) = (32.68°, 133°) [8]. Figures 3 - 7 show the profiles of wave heights obtained numerically at those four points. Wave records at those points are available for comparison. These results are important and could provide insights for studies in tsunami.

The tsunami wave propagation is simulated for approximately 3600 seconds from the first main shock of Hyuganada earthquake at 9:42 (JST) on 1 April 1968 with various parameters. (Figures 8- 9). Initial surface and the 900 seconds are shown in the Figure 8. Figure 9 shows the tsunami wave at the 1800 seconds and 2700 seconds after it was generated. In the future, we will consider the optimization of the element division for simulation.

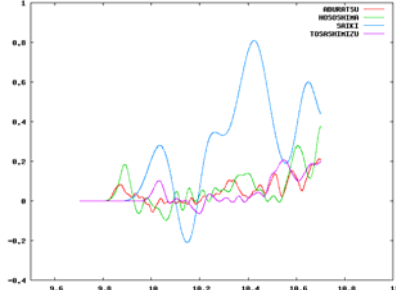


Figure 3. Changes of wave height at the checkpoints.

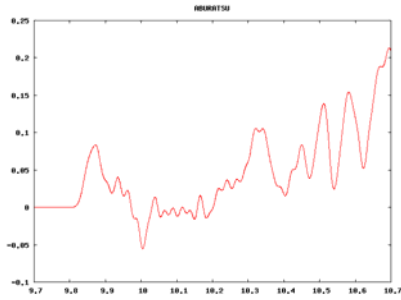


Figure 4. Numerical result for wave height at the point 1 (aburatsu).

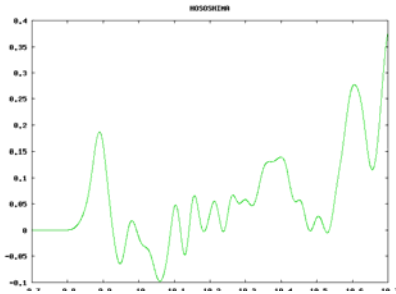


Figure 5. Numerical result for wave height at the point 2 (hososhima).

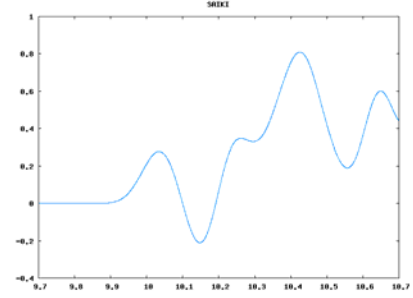


Figure 6. Numerical result for wave height at the point 3 (saiki).

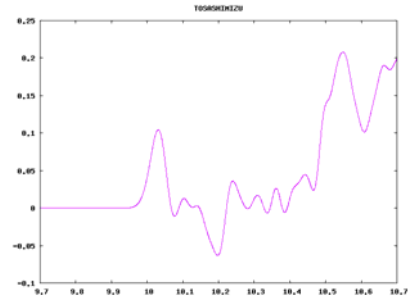


Figure 7. Numerical result for wave height at the point 4 (tosashimizu).

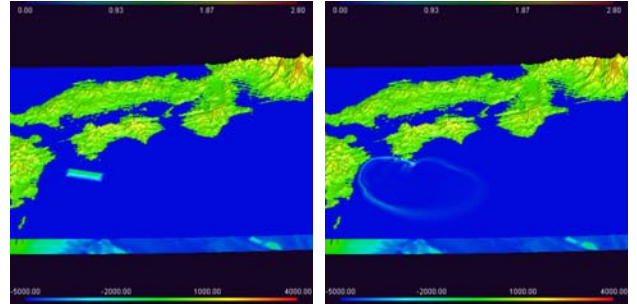


Figure 8. Initial surface of the sea and surface of the sea at 900 seconds.

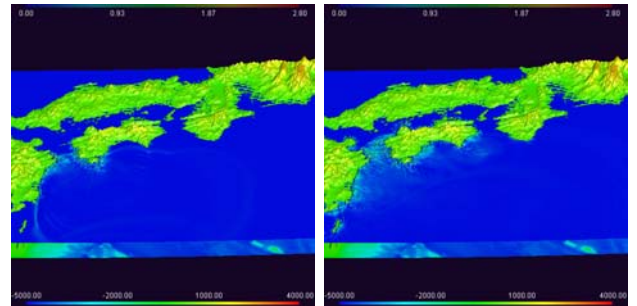


Figure 9. Surface of the sea at 1800 seconds and 2700 seconds.

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