Formation of Innovative Potential of Students

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Abstract—This article deals with the problem of formation of innovative potential of a student's personality. Modern conditions of economic development require a new approach to the formation of employee competencies. Innovation has become not only the main criterion for increasing competitiveness, but also a necessary element for the survival of both the organization and the employee in the labor market. To meet these requirements, an employee must have a certain level of innovative potential. The formation of innovative potential of a student's personality as a future employee is the most important task of educational institutions. The study identified key personal qualities that form the innovative potential of a student's personality. The authors have developed a matrix of "creativityproductivity-trainability", which determines the possibility of realizing innovative potential in the practical conditions of the market environment

Keywords: an innovative potential, a student's personality, competencies, personal qualities

I. INTRODUCTION

In modern conditions, due to the rapid development of innovative processes in the world the requirements of employers to employees significantly increase. The employee must have a high degree of innovation potential for participation in various areas of innovative enterprise activity.

The formation of innovative potential of the future employee begins at the university. To study the individual's innovative potential, we conducted the survey of students of the FSEI HE (Federal State-Financed Educational Institution of Higher Education) Ulyanov Chuvash State University in the direction of bachelor degree in Organization Management. Aleksandr Prokopev Chuvash State University Cheboksary, Russia Loop711@mail.ru

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II. LITERATURE REVIEW AND RESEARCH METHODS

A. Creativity and creative potential

According to A. Maslow, "creativity" is a universal function of a person, which leads to all forms of self-actualization; the ability to create is innate, it is inherent in everyone and does not require special talents (Neubauer & Martskvishvili, 2018).

The ability to create determines the creative potential of the individual. The definition "potential" (from lat. potential force) is interpreted as open opportunities in any respect. In the philosophical interpretation, "potential" is a source, opportunity, means, reserve which can be used by a person to solve a problem, achieve a certain goal. The references define the word "potential" as "latent qualities or abilities that may be developed and lead to future success or usefulness" ("Definition of Potential"). In relation to creativity, "potential" is ability to raise expression of individual creative abilities and creative performance through creativity training ("What Is Creative Potential").

During the XX century, creativity was considered from different positions (Euster, 2019). In early studies, the main emphasis was on creative thinking (Melnikas, 2019), and in later studies, attention was paid to the search for elements of creative personality, as well as motivation for the manifestation of creative behavior (Newman et al., 2018).

From an economic point of view, creativity is useful if its results can be commercialized (Frederiksen & Knudsen, 2017). In this way, modern economic literature pays more attention to the concept of innovation as a commercial embodiment of creativity (Missikoff et al., 2015).

The relationship between creativity and innovation has been discussed for a long time (Sarooghi et al., 2015). The main difference is in the following: "Creativity and innovation at work are the process, outcomes, and products of attempts to develop and introduce new and improved ways of doing things. The creativity stage of this process refers to idea generation, and innovation refers to the subsequent stage of implementing ideas toward better procedures, practices, or products. Creativity and innovation can occur at the level of the individual, work team, organization, or at more than one of these levels combined but will invariably result in identifiable benefits at one or more of these levels of analysis" (Anderson et al., 2014).

Innovation is similar to creativity, but is not completely identical to it (Hughes et al., 2018). Innovation is a broader concept, as it includes the practical implementation of new product on the market in addition to the creative process of releasing this product (Morgan, 2015). Thus, innovation has an economic impact in an organizational context (Mumford & Todd, 2019).

B. Innovation and individual innovation potential

The concept of "innovative personality" first was introduced by Everett Hagen (Hagen, 1963), who considered it as a prerequisite for economic growth, development of entrepreneurship and capital accumulation. At the same time, an innovative person has both creative and advanced potential. Creativity is a necessary element of innovation and it is almost impossible to produce something new without it. However, the implementation of creative ideas requires additional competencies related to the promotion and realization of these concepts on the market.

From an economic point of view, an individual has not only creative, but also advanced potential for the implementation of innovation. It means the qualities and competencies are connected with entrepreneurial activity (Venucia, 2017).

Nowadays, a lot of studies determining the innovative potential of individual are aimed at the study of psychological traits of personality, such as: "Extraversion", "Agreeablenes", "Conscientiousness", "Neuroticism", "Openness to experience" (Barańczuk, 2019). It is noted that the traits "Openness to experience" and "Extraversion" have the most positive impact on individual innovation (Ali, 2019).

Our point of view is the innovative potential of the student's personality consists of such factors as: "Creativity", "Productivity" and "Trainability".

The "Creativity" factor is primarily associated with the generation of new ideas. The factor "Creativity" is characterized by such indicators as: curiosity, activity, participation in project activities, generation of ideas.

The factor "Productivity" expresses the ability of the individual to finish the work. This factor is applicable to any activity, however, it is particularly important in innovation activity because of the high level of risk. This factor is characterized by such indicators as: commitment, selfdiscipline, vitality, exactingness.

The factor "Trainability" reflects the performance of the individual in the classes and the tendency to gain knowledge and experience. This factor is characterized by indicators such as: academic performance, attendance, discipline, aptitude for learning.

Each indicator is a qualitative (for example, "like very much", "like", "do not like", etc.), or quantitative (for example, 5, 4, 3 times etc.) assessment. In order for marks to be comparable, they are " digitized", it means transfered into a universal scale from 0 to 10 points by methods of Qualimetry (Andreichicov et al., 2018). 10 points – corresponds to the best value of the indicator, and 0 points to the worst. For example, if the respondent's answer to the question "How often are you late for class?" is "Never", he is taken the maximum universal score "10", he is taken "0"", if the answer is "Constantly", also intermediate values in the case of other answer options. In this way, all indicators become comparable and commensurable.

In addition, all indicators measured in the range from 0 to 1 are "standardized" and become "dimensionless" in order to compare the results obtained in the survey with other researches on this topic.

$$z_{ij}^{(q)} = x_{ij}^{(q)} / x_{ref.j}^{(q)}$$
(1)

i – the number of the subject assessment, i = 1..n;

j – feature number for q-factor, $j = 1..k_a$, $q = \{1, 2, 3\}$;

 k_a – the number of signs of the q-factor;

 $z_{ij}^{(q)}$ – standardized assessment of the i-subject on the jsign of the q-factor;

 $x_{ij}^{(q)}$ – assessment of the i-subject on the j-sign of the q-factor on an absolute scale;

 $x_{ref,i}^{(q)}$ – reference value of j-characteristic of q-factor.

The expert group of five people was established to determine the "weight" of each indicator in the formation of the factors "Creativity", "Productivity" and "Trainability" and to assess the importance of the indicators of each factor by the Analytic hierarchy process (AHP) (Ishizaka, 2019). In this case, the indicators were compared in pairs by the degree of significance from 1 to 9 points.

III. RESULTS

A. Weighting of indicators of innovation potential factors

The obtained "weights" of indicators for each factor are presented in tables I-III.

TABLE I.	WEIGHTS OF INDICATORS OF THE FACTOR
	«PRODUCTIVITY»

Indicators	E1	E2	E3	E4	E5	Average
Self-discipline	0.20	0.25	0.26	0.17	0.10	0.20
Vitality	0.13	0.15	0.06	0.11	0.06	0.10
Decisiveness	0.56	0.45	0.46	0.59	0.68	0.55
Persistence	0.11	0.15	0.22	0.13	0.16	0.15

The concordance coefficient is 0.76, which is important at a significance level of 0.05. Thus, expert assessments of the weights of the "Productivity" factor indicators can be considered consistent.

TABLE II. WEIGHTS OF INDICATORS OF THE FACTOR «CREATIVITY»

Indicators	E1	E2	E3	E4	E5	Average
Curiosity	0.23	0.14	0.15	0.13	0.21	0.17
Project activity	0.38	0.36	0.47	0.52	0.24	0.40
Ideas generation	0.13	0.16	0.07	0.17	0.07	0.12
Activity	0.26	0.34	0.31	0.18	0.48	0.31

The concordance coefficient is 0.85, which is important at a significance level of 0.05. Thus, expert assessments of the weights of the "Creativity" factor indicators can be considered consistent.

TABLE III. WEIGHTS OF INDICATORS OF THE FACTOR «TRAINABILITY»

Indicators	E1	E2	E3	E4	E5	Average
Academic performance	0.30	0.52	0.27	0.13	0.28	0.30
Attendance	0.18	0.06	0.08	0.08	0.16	0.11
Discipline	0.13	0.11	0.13	0.15	0.08	0.12
Aptitude for learning	0.39	0.31	0.52	0.64	0.48	0.47

The concordance coefficient is 0.74, which is important at a significance level of 0.05. Thus, expert assessments of the weights of the "Trainability" factor indicators can be considered consistent.

B. Assessment of respondents' innovation potential factors

Averaged estimates of innovative respondents' potential are presented in table IV.

Indicators	Average
Productivity	0.715
Self-discipline	0.72
Vitality	0.71
Decisiveness	0.72
Persistence	0.70
Creativity	0.514
Curiosity	0.44
Project activity	0.35
Ideas generation	0.42
Activity	0.68
Trainability	0.748
Academic performance	0.89
Attendance	0.74
Discipline	0.70
Aptitude for learning	0.65

TABLE IV. AVERAGE ASSESSMENTS OF INNOVATION POTENTIAL FACTORS

Factors of students' innovative potential were evaluated with the formula:

$$P_i^{(q)} = \sum_{j=1}^{k_q} w_j^{(q)} \cdot z_{ij}^{(q)}, \quad i = 1..n, \ j = 1..k_q, \ q = \{1, 2, 3\}$$
(2)

 $P_i^{(q)}$ – the value of the q-factor for the i- evaluation subject;

 $z_{ij}^{(q)}$ – standardized assessment of the i-subject on the jsign of the q-factor;

 $w_j^{(q)}$ – the weight coefficient of the j-characteristic of the q-factor.

Estimates of the factors of innovative potential of the respondents are presented in figure 1.

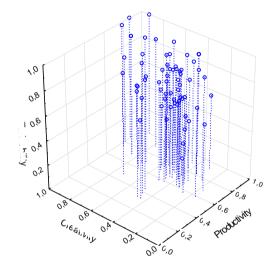


Fig. 1. Estimates of the factors of innovative potential of the students in the system "Productivity-Creativity-Trainability"

C. Classification of respondents according to the factors of innovation potential

The following classes are distinguished by the values of factors:

Class A (high level) - factor value is greater than 0.8;

Class B (intermediate level) – factor value is from 0.6 to 0.8;

Class C (low level) - factor value is less than 0.6.

The distribution of respondents by factor classes is presented in table V.

TABLE V. DISTRIBUTION OF RESPONDENTS BY FACTOR CLASSES

	Creativity									
Productivity	A	A	A	B	B	B	С	С	С	Sum
		Trainability								
	A	B	С	A	B	С	A	B	С	
Α	3	0	0	1	3	0	6	4	1	18
В	3	1	0	2	3	0	8	14	9	40
С	0	0	0	1	0	0	3	4	1	9



D. Integrated assessment of innovation potential

Integral assessment of students' innovative potential was calculated in multiplicative form with the formula:

$$IP = \sqrt[3]{PP \cdot CP \cdot TP} \tag{3}$$

IP – an integrated assessment of innovation potential;

PP – a comprehensive assessment of the productivity factor;

CP – a comprehensive assessment of the creativity factor;

TP – a comprehensive assessment of the trainability factor.

The histogram of student distribution by the level of innovative potential is presented in figure 2.

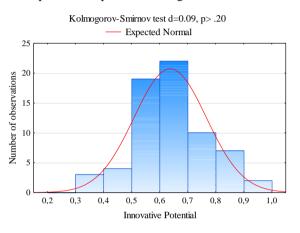


Fig. 2. Distribution of respondents assessments by the level of innovation potential

According to the Kolmogorov-Smirnov criterion (del Barrio et al., 2019), the obtained data have a normal distribution with a mathematical expectation of 0.638 and a standard deviation of 0.129.

IV. DISCUSSION

The survey involved 67 students of the Economic faculty in the direction of Organization Management. This survey was anonymous in order to increase the reliability of the obtained data. This decision was made, as in the practice of such studies affecting the learning process, students tried to overestimate the indicators, believing that the information can be available to to the administration of the University.

The survey of the students' innovative potential factors showed that they have higher indicators of the factors "Productivity" (0.715) and "Trainability" (0.748) reflected in table 4. This situation indicates that the students have developed qualities such as commitment, self-discipline, perseverance, vitality which are reflecting the productivity of activities. Also, students tend to be learnable, have high grades in disciplines and high attendance. However, the negative point is the fact that the value of the "Creativity" (0.514) factor is the lowest among students. The reason is a standard approach to the educational process in the University. Students have few opportunities for self-realization in the classes. The choice of disciplines is limited, there is no practice of offering new disciplines by students. Students have low academic mobility.

The groups of respondents of interest are highlighted for a more detailed determination of students innovative potential levels.

TABLE VI. LEVELS OF INNOVATION POTENTIAL

	Factors of innovation potential		Number of					
Prod uctivi ty	Creat ivity	Train abilit y	respond ents	Characteristic of the group				
А	A	A	3	Level 1. Highest level of individual's innovative potential. The individual has a high level of all innovative potential factors				
А	А	В	0	Level 2. High level of individual's innovation				
А	В	А	1	potential. The individual has a high level on two factors of innovative potential and an				
В	А	А	3	average level on one factor of innovative potential				
А	В	В	3	Level 3. Average level of individual's innovation potential. The individual has a				
В	А	в	1	high level on one factor of innovative potential and an				
В	В	А	2	average level on two factors of innovative potential				
В	В	В	3	Level 4. Acceptable level of individual's innovation potential. The individual has an average level for all innovative potential factors				

We will allocate the participants of the innovation project in accordance with the received groups as innovation activity involves teamwork.

Based on the obtained data, 3 respondents have an highest level of innovative potential (Level 1). This level indicates the readiness of the individual to implement innovative activities, in particular, as the head of the innovation project.

4 respondents have a high level of innovation potential (Level 2). This level indicates the ability of an individual to work in several areas of the innovation project, for example, student can engage in research and promotion of the project.

6 respondents have an average level of innovation potential (Level 3). This level indicates the possibility of working in one area of the innovation project.

3 respondents have an acceptable level of innovation potential (Level 4). This level is sufficient for an individual to work in a team and implement an innovative project as a performer.

Thus, there are 24% of students from all respondents with a sufficient level of innovative potential. The selected levels of students are of interest both for potential employers and for



the University. Universities are to monitor the dynamics of students' innovative potential development and promote the innovative potential development of bachelor undergraduate students with the creation of an information base for organizations.

One of the tasks of the University is to identify "bottlenecks" in the formation of students' innovative potential. The factor of "Productivity" can be increased through training, situational games, where the student assumes a high level of responsibility, as well as being in a situation of limited time for decision-making. Increasing the factor of "Creativity" may be due to the involvement of students in creative processes. We recommend business games with application of methods of brainstorming and synectics. In addition, it is necessary to introduce educational disciplines that contribute the development of students' creative abilities. It is possible to increase "Trainability" factor with the help of motivating students to acquire knowledge through the use of interactive learning methods, exchange of experience with other universities and non-trivial approaches to the organization of the educational process.

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