# A Robust Watermarking of Medical Image Based on 3D-DFT and Arnold Scrambling In Compressed Domain

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Abstract-Currently, the medical information system is meeting many difficulties when conveying information via the network, such as leaking out the patients' information, falsifying medical records, and destroying the structure of medical images etc. For these questions, the new algorithm with ultra-strong robustness is proposed, its innovation lies in perfectly combining digital watermarking technology, which is the domain technology in information security area, the emerging perceptual Hash technology, the classical threedimensional reconstruction technology, information encryption technology, and "the third party" certification together. Firstly, it is important to preprocess the original watermarking by means of Arnold scrambling; secondly, to obtain the needed information by 3D-DFT, we utilize perceptual Hash function to stratify and reduce the dimensions, as well as compress the medical volume data into 8  $\times$  8, then the visual feature vector will be gained after reconstructing the three-dimensional image, which is the result of 3D-IDFT; ultimately, employing the bit operation of Hash function between the encrypted watermarking and visual feature vector, we can realize the embedding process. The experiments indicate that the approach is suitable for medical application because of its robustness.

Keywords- Perceptual Hash; 3D reconstruction; Visual feature vector; Arnold scrambling; 3D-DFT

# I. INTRODUCTION

In the network age, the medical industry is suffering some unprecedented challenges like illegal copying for medical images, the stolen private information, and the tempering of medical data, etc. In order to establish a well medical environment, it is significant to find a way to solve the questions effectively and efficiently [1].

Currently, the professionals focus more attentions on observing three-dimensional medical data, in that twodimensional images are limited to the viewing angle and the Mengxing Huang<sup>3</sup> <sup>3</sup> College of Information Science and Technology, Hainan University, China, huangmx09@163.com

information what we can obtain is not too much, in light of these reasons, to research the medical volume data, is necessary and unavoidable[2] [3].

Perceptual Hash is one way to extract the abstract information, but the message digest can percept the same content as multimedia information, it satisfies some characteristics such as robustness and abstracts, we can realize the compress of medical images and the extracting for visual feature vector via the two features [4].

This article indicates a new algorithm, via threedimensional DFT and Arnold scrambling technology, protects the medical volume data in the Compressed Domain, it is a zero-watermarking technology with no influence for the original volume data, when we embedding the watermarking, furthermore the one belongs to blind watermarking in that the original volume data is not necessary as to extracting digital watermarking, however, the key features for it include that the low computational complexity, ultra-strong robustness and ability to flexibly control the amount of hiding information.

## II. THE FUNDAMENTAL THEORY

# A. Three- dimension Discrete Fourier Transform (3D-DFT)

In the paper, the 3D-DFT is used to convert time domain signal into a frequency domain, in that many signals in the space, with strong association, will be concentrated to a certain region, or the distribution of the coefficient matrix with certain regularity in frequency domain signal, so we can reduce the number of quantization bits using these rules, and realize the image compression [5]. For the function f(x, y, z), the 3D-DFT is defined as follows:

$$F(\omega_1, \omega_2, \omega_3) = F[f(x, y, z)]$$
  
= 
$$\int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} f(x, y, z) e^{-j(\omega_1 x + \omega_2 y + \omega_3 z)} dx dy dz \qquad (1)$$

According to the transformation, we can know the 3D-IDFT as shown below.

$$f(x, y, z) = F^{-1}(F(\omega_1, \omega_2, \omega_3))$$
  
=  $\frac{1}{(2\pi)^3} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} F(\omega_1, \omega_2, \omega_3) e^{j(\omega_1 x + \omega_2 y + \omega_3 z)} d\omega_1 d\omega_2 d\omega_3$  (2)

Where f(x, y, z) is a three dimensional function in the spatial domain,  $F(\omega_1, \omega_2, \omega_3)$  also means one function but in frequency domain; the medical volume data is regarded as many slices, one slice is a two-dimensional image, the size is M×N, and P means the layer number [6].

# B. Arnold scrambling Transform (AT)

Arnold scrambling transformation is regarded as one kind of the encryption techniques, which can be used as preprocessor for digital image hiding and covering. It is able to turn a meaningful watermarking image into a worthless image with owning the certain robustness, and also can improve the performance, as well as the scrambling algorithm overcomes the unrecoverable of random scrambling[7][8].

Two-dimensional Arnold scrambling transformation is defined as follows:

$$\begin{bmatrix} x'\\y'\end{bmatrix} = \begin{bmatrix} 1 & 1\\1 & 2\end{bmatrix} \begin{bmatrix} x\\y\end{bmatrix} \mod N \qquad \qquad x, y \in \{0, 1, 2, \dots, N-1\} \qquad (3)$$

Where x, y is the pixel coordinates of the original space; x', y' is the pixel coordinates after iterative computation scrambling. N is the size of the rectangular image, also referred as a step number.

In the paper, we take  $64 \times 64$  binary watermarking image, the scrambling number n is 24, and the scrambling period T is equal to 48. Experimental results are showed in Fig .1, Fig .1 (a) is the original watermarking; Fig .1 (b) shows the scrambled watermarking image.



Figure 1. The scrambled watermarking image using Arnold scrambling: (a) the original watermarking; (b) the scrambled watermarking.

## C. Perceptual Hash

Perceptual Hash is a method to gain the abstract information through a class of one way mappings, which from multimedia presentations to a perceptual Hash value in terms of their perceptual content, and the digital summary is called a perceptual Hash value. It is sensitive to the operation that changing images' perceptual content, in addition, it has great robustness for the manipulation of no reversing the image content, the function of perceptual Hash is as follows.

$$h = P H()$$

Where h indicates a perceptual Hash value, namely the abstract of perceptual content; PH is the function of perceptual Hash.

#### III. THE ALGORITHM

The original watermarking image is described as:  $W = \{w(i, j) \mid w(i, j) = 0 \text{ or } 1; 1 \le i \le M 1, 1 \le j \le M 2\}$ . At the same time, we select a medical volume data as the original image. It is described as:

 $F = \{f(i, j, k) | f(i, j, k) \in R; 1 \le i \le M, 1 \le j \le N, 1 \le k \le P\}$ . To facilitate the operation, we assume M = N, P is the number of slices.

#### A. The algorithm of visible feature vector extraction

In the paper, the perception Hash algorithm is used to extract visual feature vector of medical image in order to embed the watermarking. We choose one of 2D slice images and process it based on perceptual Hash algorithm, the specific process is as follows.

- Step 1: Reduce the image size
  - It is the way to maintain the structure, but clear up the high frequency and detail, the size of medical image will be reduced to 8x8, and the total pixels is 64.
- Step 2: Simplify the colors

The grayscale of shrunken image should be switched from 255 to 64, translate, there is only have 64 colors among all the pixels

Step 3: Calculate the gray average of 64 pixels.

Step 4: Compared the pixel gray value

We compare each value of pixel gray and the average, let "1" represent greater or equal to the average, and "0" indicate less than the average.

- Step 5: Calculate the Hash value
  - We combine the results in the step 3 then obtain a 64-bit integer, which is the fingerprint of this image, or the Hash value, namely the visible feature vector, which is what we wanted [9].

The following Table 1 shows the extracted feature vectors of medical volume data using perceptual Hash algorithm, and these medical volume data are subject to different attack, in addition, the table also reflects the relative value of Peak Signal to Noise Ratio (PSNR) and Normalized Cross-correlation (NC), which is close to 1.0.

In order to verify whether the sequence can be regarded as the characteristic values of the volume data, one effective way is pointed out that comparing the Normalized Crosscorrelation with many different volume data, we deal with those in same way, and extract the corresponding feature vector, which show in Table2. Obviously, the maximum value of correlation coefficient is up to 1.00 which comparing with themselves, the different ones but they looking very much like will generate a relatively great NC value, and the minimum in close connection with the extremely dissimilar ones. What we can see from the results that the feature vectors can reflect the characteristics accurately, the following images respectively represent

different volume data named "V1  $\$  V2  $\$  V3  $\$  V4  $\$  V5  $\$  V6 ", which show in the Fig .2.

Image processing	PSNR (dB)	F(3,5,1)	F(3,6,1)	F(4,2,2)	F(4,2,3)	F(5,1,3)	F(5,2,3)	F(6,1,4)	Pixels mean	Sequence of signs	NC
Original image		5.5+0.7i	5.8+0.3i	5.4+0.5i	5.4+0.1i	2.2+0.9	1.7+0.4i	2.3+0.7i	3.7+0.4i	1111000	1.0
Gaussian noise (3%)	8.04	5.8+0.7i	7.3+0.2i	6.1+0.3i	5.1+0.2i	4.3+0.5i	4.2+0.1i	4.4+0.2i	5.8+0.1i	1111000	1.0
JPEG compression (4%)	17.82	5.8+0.2i	5.7+0.3i	4.4+0.7i	5.7+0.9i	2.4+0.2i	2.0+0.8i	2.6+0.1i	4.2+0.8i	1111000	1.0
Median filter [3x3]	22.46	5.3+0.5i	5.2+0.6i	4.7+0.1i	5.0+0.9i	2.2+0.6i	1.7+0.3i	2.4+0.6i	3.5.+0.6i	1111000	1.0
Rotation (8 %	14.68	5.2+0.4i	5.6+0.1i	4.3+0.4i	5.4+0.2i	1.2+0.4i	1.6+0.3i	2.6+0.2i	3.7+0.1i	1111000	1.0
Translation (2%)	15.65	5.8+0.8i	5.9+0.4i	3.9+0.3i	5.1+0.4i	2.2+0.4i	1.6+0.9i	2.3+0.4i	2.7+0.6i	1111000	1.0
Distortion factor (20)	9.76	5.8+0.2i	5.2+0.7i	3.8+0.5i	4.3+0.7i	2.0+0.9i	2.1+0.5i	2.5+0.9i	3.7+0.6i	1111000	1.0
Cropping (3% from y)		5.8+0.6i	5.6+0.8i	3.9+0.8i	5.2+0.5i	2.2+0.6i	1.6+0.9i	2.2+0.3i	3.7+0.5i	1111000	1.0
Cropping (3% from x)		5.8+0.1i	5.4+0.5i	4.7+0.3i	4.0+0.3i	2.3+0.9i	1.0+0.6i	2.2+0.5i	3.7+0.9i	1111000	1.0
Cropping (3% from z)		5.8+0.3i	5.2+0.6i	3.9+0.8i	5.3+0.7i	2.0+0.2i	1.5+0.7i	2.1+0.3i	3.4+0.2i	1111000	1.0
MRI Scaling (x2)		8.8+0.5i	8.2+0.7i	8.3+0.3i	8.6+0.7i	4.0+0.9i	2.6+0.3i	4.5+0.6i	8.0+0.5i	1111000	1.0
MRI Scaling (x0.5)		1.8+0.2i	1.4+0.3i	1.2+0.5i	1.3+0.7i	1.1+0.4i	0.8+0.2i	0.9+0.1i	0.9+0.3i	1111000	1.0

TABLE I. THE FEATURE VECTORS OF MEDICAL IMAGE WITH DIFFERENT ATTACKS

The unit of transform coefficients is 1.0e+005 \*

 TABLE II. THE CORRELATION COEFFICIENT WITH DIFFERENT VOLUME

 DATA (VECTOR LENGTH 64 BIT)

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	V1	V2	V3	V4	V5	V6	V7
V1	1.000	0.335	0.302	0.125	0.318	0.279	0.043
V2	0.345	1.000	0.786	0.098	0.174	0.113	0.074
V3	0.302	0.786	1.000	0.105	0.145	0.103	0.085
V4	0.125	0.098	0.105	1.000	0.178	0.845	0.092
V5	0.318	0.174	0.145	0.178	1.000	0.846	0.089
V6	0.279	0.113	0.103	0.845	0.846	1.000	0.102
V7	0.043	0.074	0.085	0.092	0.089	0.102	1.000



Figure 2. The different medical volume data

## B. The embedding algorithm

In this experiment, we take  $64 \times 64$  binary image W, which as watermark image, and the medical volume data, which is  $128 \times 128 \times 27$ , as carried image. The method to embed watermarking is showed as the following:

• Step1: Acquire the encrypted watermarking image To scramble the watermarking image using Arnold scrambling, we can generate the encrypted watermarking image *BW*(*i*, *j*) as follows:

BW(i, j) = AT(W(i, j))

• Step2: Acquire the feature vector At first, we adopted 3D-DFT transform to obtain the carried image information [10], then used perceptual Hashing algorithm to extract the information summary so that realized the image compression. At last, we need to realize the threedimensional reconstruction using 3D-IDFT, and the feature vector V(j) is the value of perceptual Hashing h, specific process as following.

 $\widehat{FD}(i, j, k) = DFT3(F(i, j, k))$ 

$$FID(i, j, k) = IDFT3(FD(i, j, k))$$

h = PH(FID(i, j, k))

$$V(j) = h$$

Step3: Generate two-valued logic sequence Utilizing and the feature vector V(j) the encrypted watermarking BW(i, j), we can generate the sequence Key(i, j):

$$Key(i, j) = V(j) \oplus BW(i, j)$$

In order to extract the important information Key(i, j) should be stored well. Furthermore, the Key(i, j) can also be registered to the third part to preserve the ownership of the original image.

# C. The algorithm to extract watermarking

Step1: Acquire the feature vector. This process of acquiring the feature vector V'(j) is similar to the above step2 algorithm for embedding of the watermarking [11]. F'(i, j, k) is

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the tested image, its feature vector is  $V' = \{v'(j) | v'(j) = 0, 1; 1 \le j \le L\}.$  FD'(i, j, k) = DFT3(F'(i, j, k)) FID'(i, j, k) = IDFT3(FD'(i, j, k)) h' = PH(FID'(i, j, k)) V'(j) = h'

• Step2: Extract the watermarking image  $BW'(i, j) = key(i, j) \oplus V'(j)$ 

Where, BW'(i, j) is the extracted watermarking, V'(j) owns to tested image, and Key(i, j) is obtained from the above process of watermarking embedding.

• Step3: Extract decrypt original watermarking Using the Arnold scrambling inverse transform to restore the extracted watermarking *BW*'(*i*, *j*) and get the tested image watermarking *W*'(*i*, *j*).

W'(i, j) = IAT(BW'(i, j))

### D. The algorithm of watermarking detection

The Normalized Cross-correlation (NC) is used for measuring the quantitative similarity between the extracted and embedded watermarking, which is defined as:

$$NC = \frac{\sum_{i} \sum_{j} W(i,j) W'(i,j)}{\sum_{i} \sum_{j} W^{2}(i,j)}$$
(4)

Where W(i, j) denotes the embedded original watermarking and W'(i, j) denotes the extracted original watermarking. The higher the NC value, the more similarity there is between the embedded and extracted original watermarking.

The Peak Signal to Noise Ratio (PSNR) is used for measuring the distortion of the watermarked image, which is defined as:

$$PSNR = 10 \lg \left[ \frac{MN \max_{i,j} \left( \mathbf{I}(i,j) \right)^2}{\sum_{i} \sum_{j} \left( \mathbf{I}(i,j) - \mathbf{I}'(i,j) \right)^2} \right]$$
(5)

Where I(i,j),  $\Gamma(i,j)$  denote the pixel gray values of the coordinates (i,j) in the original image and the watermarked image, respectively; M, N represent the image row and column numbers of pixels, respectively.

## IV. EXPERIMENTS

To verify the effectiveness, we carried out the simulation in Matlab2010a platform [12], and choose some key images. Fig .3(a) shows the 3D medical image; Fig .3(b) indicates the tenth slice of 3D medical image  $F = \{f(i, j) ; 1 \le i \le 128, 1 \le j \le 128\}$  Fig .3(c) demonstrates the original binary watermarking  $W = \{w(i, j) = 0 \text{ or } 1; 1 \le i \le 64, 1 \le j \le 64\} = \{w(i, j)=0 \text{ or } 1; 1 \le i \le 64, 1 \le j \le 64\}$ , these image are not subjected to any attack.



Figure 3.The medical image without attacking: (a) the original 3D medical image; (b) one of 2D medical image slices; (c) the original binary watermarking image.

The followings are several different types of attacks, including common attacks and geometrical attacks, in order to test the robustness of the new algorithm.

## A. Common attacks

## 1) Gaussian noise

The watermarking image is processed via Gaussian noise. Table3 shows the values of PSNR and NC for medical image with suffering the different degrees of Gaussian noise attack. Fig .4 shows the Gaussian noise strength with 10%, PSNR =3.32dB, and NC=1.00,the 3D medical image under the attack is shown in Fig .4(a); As shown in Fig .4(b), the tenth 2D slice of medical volumes data with the same attack; Fig .4(c) shows the extracted watermarking image with NC=1.00. The results prove that our proposed algorithm has strong robustness against Gaussian noise attacks.



Figure 4. Under Gaussian noise attacks (10%): (a) a 3D medical image under noise attack; (b) the tenth 2D medical image slice (c) the extracted watermarking image.

TABLE III.	THE PSNR AND NC UNDER DIFFERENT GAUSSIAN NOISE
	INTENSITIES

INTENSITIES.									
Gaussian noise (%)	1	3	5	10	15	20	25	30	
PSNR(dB)	12.51	8.05	6.03	3.32	1.78	0.84	0.09	-0.04	
NC	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	

#### B. Geometrical attacks

#### 1) Scaling attacks

Table4 demonstrates the medical image is subjected to rotation attack with different index, the value of PSNR and NC is shown in the following table. We select a rotation attack with clockwise 40 in the Fig .5 to research. Fig .5(a) shows the 3D medical image rotated and clockwise by 40 , the PSNR of the rotated medical image is 11.01dB. Fig .5(b) indicates the tenth slice of 3D medical image under rotation attack. Fig .5(c) indicates that the extracted watermarking with NC=0.79. The results

show that the watermarking algorithm also has stronger robustness against rotation attacks than others.



Figure 5. Under rotation attacks (angle is  $40^{\circ}$ ): (a) a 3D medical image under rotation attack; (b) the tenth slice of medical volume data; (c) the extracted watermarking image.

TABLE IV. THE PSNR AND NC UNDER ROTATION ATTACKS WITH DIFFERENT FACTORS.

Rotation attack	5°	10°	15°	$20^{\circ}$	25 °	30 °	35°	$40^{\circ}$
PSNR(dB)	16.54	13.96	12.98	12.44	12.04	11.68	11.33	11.01
NC	1.00	1.00	0.92	0.85	0.85	0.85	0.83	0.79

## 2) Cropping attacks

The cropping attacks are added to the watermarking image for validating the effectiveness of our proposed algorithm. The medical image suffered cropping attack with different axis (Y and X) in Table5, Fig .6(a) shows that the 3D medical image cropping from Z axis with the ratio of 12%. Moreover, Fig .6(b) shows the tenth slice of 3D medical image. Fig .6(c) shows that the extracted watermarking image with NC=1.00. The results show that the watermarking algorithm has strong robustness against cropping attacks.



Figure 6. Under cropping attacks (from the Z axis, 12%): (a) a 3D medical image with cropping attack; (b) one of medical image slices(c) the extracted watermarking image.

TABLE V. THE PSNR AND NC UNDER CROPPING ATTACKS FROM Y AND

Z AXIS.											
Cropping attack (%)		2	4	6	8	10	12	14	16	18	20
Z axis	NC	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
Y axis	NC	0.98	0.96	0.94	0.94	0.91	0.81	0.81	0.81	0.81	0.81

## V. CONCLUSION

The paper points out an efficient and effective algorithm based on compressed domain, not transform domain, the advantages lie in applying the core technology and the emerging technology, which called digital watermarking and perception Hash, furthermore it owns the unique characteristics of summaries, uniqueness, invisibility, sensitivity, security and robustness comparing with some traditional algorithms. The experiments indicate that the algorithm is able to resist any attacks like conventional attacks and geometric attacks. It is worth researching for medical volume data in the medical area, even in the information security field.

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