

# An Optimal Algorithm for Computing the Largest Number of Red Nodes

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**Abstract.** In this paper, we investigate the problem to compute the largest number of red nodes in red-black trees in red-black trees. We first present a dynamic programming solution for computing  $r(n)$ , the largest number of red internal nodes in a red-black tree on  $n$  keys in  $O(n^2 \log n)$  time. Then the algorithm is improved to a new  $O(n)$  time algorithm. Based on the structure of the solution we finally present a linear time recursive algorithm using only  $O(\log n)$  space.

## Introduction

Red-black tree was invented in 1972 by Rudolf Bayer[2]. Guibas and Sedgwick named it red-black tree in 1978[4]. In their paper they studied the properties of red-black trees at length and introduced the red/black color convention. Andersson [1] gives a simpler-to-code variant of red-black trees. Weiss [7] calls this variant AA-trees. An AA-tree is similar to a red-black tree except that left children may never be red. In 2008, Sedgwick introduced a simpler version of the red-black tree called the left-leaning red-black tree[5] by eliminating a previously unspecified degree of freedom in the implementation. Red-black trees can be made isometric to either 2-3 trees or 2-4 trees,[5] for any sequence of operations.

The number of black nodes on any simple path from, but not including, a node  $x$  down to a leaf is called the black-height of the node, denoted  $bh(x)$ . By the property (5), the notion of black-height is well defined, since all descending simple paths from the node have the same number of black nodes. The black-height of a red-black tree is defined to be the black-height of its root.

We are interested in the number of red nodes in red-black trees in this paper. We will investigate the problem that in a red-black tree on  $n$  keys, what is the largest possible ratio of red internal nodes to black internal nodes, and what is the smallest possible ratio.

## Dynamic Programming Algorithm

Let  $T$  be a red-black tree on  $n$  keys. The largest and the smallest number of red internal nodes in a red-black tree on  $n$  keys can be denoted as  $r(n)$  and  $s(n)$  respectively. The values of  $r(n)$  and  $s(n)$  can be easily observed for the special case of  $n = 2^k - 1$ . In the general cases, we denote the largest number of red internal nodes in a subtree of size  $i$  and black-height  $j$  to be  $a(i, j, 0)$  when its root red and  $a(i, j, 1)$  when its root black respectively. Since in a red-black tree on  $n$  keys we have  $\frac{1}{2} \log n \leq j \leq 2 \log n$ , we have,

$$\gamma(n, k) = \max_{\frac{1}{2} \log n \leq j \leq 2 \log n} a(n, j, k) \quad (1)$$

Furthermore, for any  $1 \leq i \leq n, \frac{1}{2} \log i \leq j \leq 2 \log i$ , we can denote,

$$\begin{cases} \alpha_1(i, j) = \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j-1, 1)\} \\ \alpha_2(i, j) = \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j, 0)\} \\ \alpha_3(i, j) = \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j, 0)\} \\ \alpha_4(i, j) = \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j-1, 1)\} \end{cases} \quad (2)$$

**Theorem 1**

For each  $1 \leq i \leq n, \frac{1}{2} \log i \leq j \leq 2 \log i$ , the values of  $a(i, j, 0)$  and  $a(i, j, 1)$  can be computed

by the following dynamic programming formula.

$$\begin{cases} a(i, j, 0) = 1 + \alpha_1(i, j) \\ a(i, j, 1) = \max\{\alpha_1(i, j), \alpha_2(i, j), \alpha_3(i, j), \alpha_4(i, j)\} \end{cases} \quad (3)$$

**Proof.**

For each  $1 \leq i \leq n, \frac{1}{2} \log i \leq j \leq 2 \log i$ , let  $T(i, j, 0)$  be a red-black tree on  $i$  keys and

black-height  $j$  with the largest number of red internal nodes, when its root red.  $T(i, j, 1)$  can be defined similarly when its root black. The red internal nodes of  $T(i, j, 0)$  and  $T(i, j, 1)$  must be  $a(i, j, 0)$  and  $a(i, j, 1)$  respectively.

(1) We first look at  $T(i, j, 0)$ . Since its root is red, its two sons must be black, and thus the black-height of the corresponding subtrees  $L$  and  $R$  must be both  $j-1$ . For each  $0 \leq t \leq i/2$ , subtrees  $T(t, j-1, 1)$  and  $T(i-t-1, j-1, 1)$  connected to a red node will be a red-black tree on  $i$  keys and black-height  $j$ . Its number of red internal nodes must be  $1 + a(t, j-1, 1) + a(i-t-1, j-1, 1)$ . In such trees,  $T(i, j, 0)$  achieves the maximal number of red internal nodes. Therefore, we have,

$$a(i, j, 0) \geq \max_{0 \leq t \leq i/2} \{1 + a(t, j-1, 1) + a(i-t-1, j-1, 1)\} \quad (4)$$

On the other hand, we can assume the sizes of subtrees  $L$  and  $R$  are  $t$  and  $i-t-1$ ,  $0 \leq t \leq i/2$ , WLOG. If we denote the number of red internal nodes in  $L$  and  $R$  to be  $r(L)$  and  $r(R)$ , then we have that  $r(L) \leq a(t, j-1, 1)$  and  $r(R) \leq a(i-t-1, j-1, 1)$ . Thus we have,

$$a(i, j, 0) \leq 1 + \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j-1, 1)\} \quad (5)$$

Combining (4) and (5), we obtain,

$$a(i, j, 0) = 1 + \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j-1, 1)\} \quad (6)$$

(2) We now look at  $T(i, j, 1)$ . Since its root is black, there can be 4 cases of its two sons such as red and red, black and black, black and red or red and black. If the subtree  $L$  or  $R$  has a red root, then the black-height of the corresponding subtree must be  $j$ , otherwise, if its root is black, then the black-height of the subtree must be  $j-1$ .

In the first case, both of the subtrees  $L$  and  $R$  have a black root. For each  $0 \leq t \leq i/2$ , subtrees  $T(t, j-1, 1)$  and  $T(i-t-1, j-1, 1)$  connected to a black node will be a red-black tree on  $i$  keys and black-height  $j$ . Its number of red internal nodes must be  $a(t, j-1, 1) + a(i-t-1, j-1, 1)$ . In such trees,  $T(i, j, 1)$  achieves the maximal number of red internal nodes. Therefore, we have,

$$a(i, j, 1) \geq \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j-1, 1)\} = \alpha_1(i, j) \quad (7)$$

For the other three cases, we can conclude similarly that

$$a(i, j, 1) \geq \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j, 0)\} = \alpha_2(i, j) \quad (8)$$

$$a(i, j, 1) \geq \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j, 0)\} = \alpha_3(i, j) \quad (9)$$

$$a(i, j, 1) \geq \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j-1, 1)\} = \alpha_4(i, j) \quad (10)$$

Therefore, we have,

$$a(i, j, 1) \geq \max\{\alpha_1(i, j), \alpha_2(i, j), \alpha_3(i, j), \alpha_4(i, j)\} \quad (11)$$

On the other hand, we can assume the sizes of subtrees  $L$  and  $R$  are  $t$  and  $i-t-1$ ,  $0 \leq t \leq i/2$ , WLOG. In the first case, if we denote the number of red internal nodes in  $L$  and  $R$  to be  $r(L)$  and  $r(R)$ , then we have that  $r(L) \leq a(t, j-1, 1)$  and  $r(R) \leq a(i-t-1, j-1, 1)$ , and thus we have,

$$a(i, j, 1) \leq \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j-1, 1)\} = \alpha_1(i, j) \quad (12)$$

For the other three cases, we can conclude similarly that

$$a(i, j, 1) \leq \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j, 0)\} = \alpha_2(i, j) \quad (13)$$

$$a(i, j, 1) \leq \max_{0 \leq t \leq i/2} \{a(t, j-1, 1) + a(i-t-1, j, 0)\} = \alpha_3(i, j) \quad (14)$$

$$a(i, j, 1) \leq \max_{0 \leq t \leq i/2} \{a(t, j, 0) + a(i-t-1, j-1, 1)\} = \alpha_4(i, j) \quad (15)$$

Therefore, we have,

$$a(i, j, 1) \leq \max\{\alpha_1(i, j), \alpha_2(i, j), \alpha_3(i, j), \alpha_4(i, j)\} \quad (16)$$

Combining (11) and (16), we obtain,

$$a(i, j, 1) = \max\{\alpha_1(i, j), \alpha_2(i, j), \alpha_3(i, j), \alpha_4(i, j)\} \quad (17)$$

The proof is complete. ■

According to Theorem 1, our algorithm for computing  $a(i, j, k)$  is a standard 2-dimensional dynamic programming algorithm.

### Improvement of the Algorithm

We have computed  $r(n)$  and the corresponding red-black trees using Algorithm 1. Some pictures of the computed red-black trees with largest number of red nodes are listed. From these pictures of the red-black trees with largest number of red nodes in various size, we can observe some properties of  $r(n)$  and the corresponding red-black trees as follows.

(1) The red-black tree on  $n$  keys with  $r(n)$  red nodes can be realized in a complete binary search tree, called a maximal red-black tree.

(2) In a maximal red-black tree, the colors of the nodes on the left spine are alternatively red, black,  $\dots$ , from the bottom to the top, and thus the black-height of the red-black tree must be  $\frac{1}{2} \log n$ .

(3) In a maximal red-black tree of  $k$  levels, if all of the nodes of the last two levels ( $k, k-1$ ) and all of the black nodes of the last third level ( $k-2$ ) are removed, the remaining tree is also a maximal red-black tree.

From these observations, we can improve the dynamic programming formula of Theorem 1 further. The first improvement can be made by the observation (2). Since the black-height of the

maximal red-black tree on  $i$  keys must be  $\frac{1}{2}\log i$ , the loop bodies of the Algorithm 1 for  $j$  can be restricted to  $j = \frac{1}{2}\log i$  to  $1 + \frac{1}{2}\log i$ , and thus the time complexity of the dynamic programming algorithm can be reduced immediately to  $O(n^2)$ . By the observation (3), the time complexity of the algorithm can be reduced substantially as follows.

**Theorem 2**

Let  $n$  be the number of keys in a red-black tree, and  $r(n)$  be the largest number of red nodes in a red-black tree on  $n$  keys. The values of  $r(n)$  can be computed by the following recursive formula.

$$r(n) = \begin{cases} n - \lfloor \log n \rfloor & n < 8 \\ r(p) + q & n \geq 8 \end{cases} \quad (19)$$

where

$$\begin{cases} p = 2^{\lfloor \log n \rfloor - 2} + \lceil (n - 2^{\lfloor \log n \rfloor} + 1)/4 \rceil - 1 \\ q = n - 2^{\lfloor \log n \rfloor - 1} - 2\lceil (n - 2^{\lfloor \log n \rfloor} + 1)/4 \rceil + 1 \end{cases} \quad (20)$$

**Proof.**

Let  $T$  be a maximal red-black tree of size  $n$ . It is obvious that  $T$  has  $k = 1 + \lfloor \log n \rfloor$  levels.

(1) The formula can be verified directly for the case of  $n < 8$ .

(2) In the case of  $n \geq 8$ , we have  $k > 3$ . The number of nodes in the last level of  $T$  must be  $s = n - 2^{\lfloor \log n \rfloor} + 1$ . These nodes are all red nodes of  $T$ . It is readily seen that every 4 red nodes in the last level correspond to 2 black nodes in level  $k - 1$  of  $T$ . Thus the number of black nodes in level  $k - 1$  must be  $b = 2\lceil (n - 2^{\lfloor \log n \rfloor} + 1)/4 \rceil$ . It follows that the number of red nodes in level  $k - 1$  of  $T$  is  $2^{\lfloor \log n \rfloor - 1} - b$ . Therefore, the number of red nodes in the last two levels of  $T$  is  $s + 2^{\lfloor \log n \rfloor - 1} - b$ , which is exactly  $q = n - 2^{\lfloor \log n \rfloor - 1} - 2\lceil (n - 2^{\lfloor \log n \rfloor} + 1)/4 \rceil + 1$ .

Let  $T'$  be the subtree of  $T$  by removing all of the nodes of the last two levels  $(k, k - 1)$  and all of the black nodes in level  $k - 2$  from  $T$ . Since every 2 black nodes in level  $k - 1$  correspond to 1 red node in level  $k - 2$  of  $T$ , the number of red nodes in level  $k - 2$  is obviously  $b/2$ , and thus the size of  $T'$  must be  $2^{\lfloor \log n \rfloor - 2} + b/2$ , which is exactly  $p = 2^{\lfloor \log n \rfloor - 2} + \lceil (n - 2^{\lfloor \log n \rfloor} + 1)/4 \rceil - 1$ . It follows from observation (3) that  $r(n) = r(p) + q$ .

The proof is complete.

According to Theorem 2, a new recursive algorithm for computing the largest number of red internal nodes in a red-black tree on  $n$  keys can be implemented.

For the same problem, we can build another efficient algorithm in a different point of view. Let us look at the sequence of the values of  $r(n)$  listed in the increasing order of  $n$ .

If we list the sequence as a triangle  $t(i, j), i = 0, 1, \dots, j = 1, 2, \dots, 2^i$ , then we can observe some interesting structural properties of  $r(n)$ .

It is readily seen that the values in each row have some regular patterns as follows.

(1) For the first elements  $t(i, 1)$  in each row  $i = 0, 1, \dots$ , we have,

$$t(2j + 1, 1) = 2t(2j, 1) + 1, t(2j, 1) = 2t(2j - 1, 1), j = 1, 2, \dots$$

(2) For the elements  $t(i, 2^{i-1} + 1)$  in each row  $i = 1, 2, \dots$ , we have,  $t(i, 2^{i-1} + 1) = 2^i - 1$ .

(3) For the elements  $t(i, j), 2 \leq j \leq 2^{i-1}$  in each row  $i = 2, 3, \dots$ , we have,  $t(i, j) = t(i-1, j) + c$  where  $c$  is a constant.

(4) For the elements  $t(i, j), 2^{i-1} + 2 \leq j \leq 2^i$  in each row  $i = 2, 3, \dots$ , we have,

$t(i, j) = t(i-1, j - 2^{i-1}) + d$  where  $d$  is a constant.

In the insight of these observations, we can build another efficient algorithm to compute  $r(n)$  as follows.

**Theorem 3**

Let  $n$  be the number of keys in a red-black tree, and  $r(n)$  be the largest number of red nodes in a red-black tree on  $n$  keys. If the values of  $r(n)$  are listed as a triangle  $t(i, j), i = 0, 1, \dots, j = 1, 2, \dots, 2^i$  as shown in Table 2, then the values of  $t(i, j)$  can be computed by the following recursive formula.

$$t(i, j) = \begin{cases} i & i < 2 \\ \xi(i) & 2 \leq i, j = 1 \\ t(i-1, j) + \xi(i-1) & 2 \leq i, 2 \leq j \leq 2^{i-1} \\ 2^i - 1 & 2 \leq i, j = 2^{i-1} + 1 \\ t(i-1, j - 2^{i-1}) + \eta(i) & 2 \leq i, 2^{i-1} + 2 \leq j \leq 2^i \end{cases} \quad (21)$$

where

$$\begin{cases} \xi(i) = \frac{2}{3} \left( 2^i - \frac{3 + (-1)^i}{4} \right) = \lceil \frac{2}{3}(2^i - 1) \rceil \\ \eta(i) = \frac{1}{3} (2^{i+1} + (-1)^i) = \lfloor \frac{1}{3}(2^{i+1} + 1) \rfloor \end{cases} \quad (22)$$

According to Theorem 3, a recursive algorithm for computing the values of  $t(i, j)$  can be implemented as the following Algorithm.

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**Algorithm 3**  $t(i, j)$

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**Input:** Integer  $i, j$ , the row number and the collum number

**Output:**  $t(i, j)$

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1: if  $i < 2$  then
2:   return  $i$ 
3: else
4:   if  $j = 1$  then
5:     return  $\lceil \frac{2}{3}(2^i - 1) \rceil$ 
6:   else
7:     if  $2 \leq j \leq 2^{i-1}$  then
8:       return  $t(i-1, j) + \lceil \frac{2}{3}(2^{i-1} - 1) \rceil$ 
9:     else
10:      if  $j = 2^{i-1} + 1$  then
11:        return  $2^i - 1$ 
12:      else
13:        return  $t(i-1, j - 2^{i-1}) + \lfloor \frac{1}{3}(2^{i+1} + 1) \rfloor$ 
14:      end if
15:    end if
16:  end if
17: end if

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It can be seen that for any positive integer  $n$ , if  $t(i, j) = r(n)$ , then  $i = \lfloor \log(n+1) \rfloor$  and  $j = n - 2^{\lfloor \log(n+1) \rfloor} + 2$ . In a call of Algorithm,  $t(\lfloor \log(n+1) \rfloor, n - 2^{\lfloor \log(n+1) \rfloor} + 2)$  will return the value of  $r(n)$ . It is obvious that the recursive depth of the Algorithm is at most  $\lfloor \log(n+1) \rfloor$ . Therefore, our new algorithm requires only  $O(\log n)$  time.

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