

Adaptive Sliding Mode Control with Backstepping Approach for a Moving Mass Hypersonic Spinning Missile

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Abstract. The dynamics model of a hypersonic spinning missile with two moving masses is established. Considering the inherent uncertainties of the mathematical model and the aerodynamic parameters, an affine model with external disturbances is established and an attitude adaptive sliding mode controller is designed following the backstepping approach. The stability of the closed-loop system is proved by means of Lyapunov method. A saturation function is introduced to eliminate the chattering of the sliding mode controller, and the numerical simulations show that the attitude controller is effective.

Introduction

Moving mass control generates the control torque by changing the positions of the internal masses to control the attitude of the aircraft [1]. Compared with the pneumatic rudder control, moving mass control can ensure the aerodynamic configuration of the aircraft, and reduce the aerodynamic drag and the rudder surface ablation [2], which is why the moving mass control is very suitable to hypersonic vehicles. A kinetic energy interceptor was well controlled via moving mass control [1]. The influence of moving masses on the rolling speed of a spinning missile was studied in [3]. When the moving mass control technique is employed to control a hypersonic spinning missile, both the radial control and the axial control of the centroid offset should be conducted [3]. As shown in Fig.1, there are two moving masses (p mass and q mass) which are located along the axial direction and the radial direction, respectively.

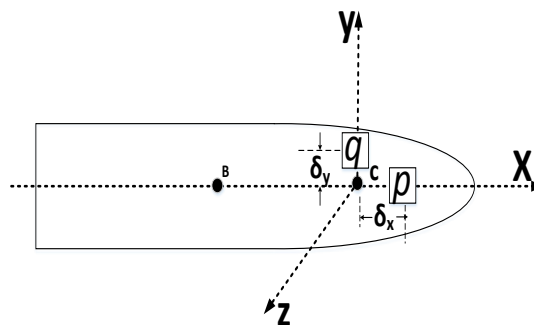


Fig. 1 Illustration of the spinning missile and the moving masses

Due to the strong couplings, nonlinearities and model uncertainties of moving mass spinning missiles, the design of an attitude controller needs advanced approaches [4, 5]. In this paper, based on backstepping approach, the system is divided into two subsystems. An adaptive sliding mode control is used to design subsystem 1, and the sliding mode surface parameters can change adaptively. A global fixed time convergent sliding mode surface is used to design subsystem 2, which makes subsystem 2 always stay near the sliding surface from the initial time. Simulation results show that the attitude control system can track the commands within a given fixed time.

Dynamics Model

Following the Newtonian mechanics and small disturbance assumption, the dynamics model of a spinning missile shown in Fig. 1 can be established as,

$$\begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \end{bmatrix} = \begin{bmatrix} \sin \alpha \tan \beta & 1 \\ \cos \alpha & 0 \end{bmatrix} \begin{bmatrix} \omega_{y4} \\ \omega_{z4} \end{bmatrix} + \begin{bmatrix} \frac{-R_x \sin \alpha + R_y \cos \alpha}{Vm_s \cos \beta} \\ \frac{(-R_x \cos \alpha + R_y \sin \alpha) \sin \beta + R_z \cos \beta}{Vm_s} \end{bmatrix}. \quad (1)$$

$$\begin{bmatrix} \dot{\omega}_{y4} \\ \dot{\omega}_{z4} \end{bmatrix} = \begin{bmatrix} \frac{m_y^{\omega_y} qsL^2}{VJ_2} & \frac{-J_1 \dot{\gamma}}{J_2} \\ \frac{J_1 \dot{\gamma}}{J_2} & \frac{m_z^{\omega_z} qsL^2}{VJ_2} \end{bmatrix} \begin{bmatrix} \omega_{y4} \\ \omega_{z4} \end{bmatrix} + \begin{bmatrix} \frac{u_1 R_z}{J_2} & \frac{-u_2 R_x \sin \gamma}{J_2} \\ \frac{-u_1 R_y}{J_2} & \frac{u_2 R_x \cos \gamma}{J_2} \end{bmatrix} \begin{bmatrix} \delta_x \\ \delta_y \end{bmatrix} + \begin{bmatrix} \frac{-m_u qsL^2 \dot{\gamma}}{VJ_2} & \frac{m_y^\beta qsL - qsC_z^\beta (u_1 + u_2)l}{J_2} \\ \frac{m_z^\alpha qsL}{J_2} & \frac{m_u qsL^2 \dot{\gamma} + qsC_z^\beta (u_1 + u_2)l}{VJ_2} \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix}. \quad (2)$$

where $q = 0.5\rho V^2$ is the dynamic press, ρ is the air density, S is the reference area. m_p, m_q are the mass of p and q , respectively, the total mass of spinning missile is $m_s, u_1 = m_p/m_s, u_2 = m_q/m_s$ are mass ratios, $\omega_4 = [\omega_{x4} \ \omega_{y4} \ \omega_{z4}]$ is the rotational angular velocity of the quasi body coordinate system relative to the ground coordinate system, $R_4 = [R_x \ R_y \ R_z]^T$ is the air force in the quasi body coordinate system, δ_x, δ_y are the shifts of p and q , respectively; m_z^α and m_y^β are the static torque coefficients which are relative to the angle of attack and sideslip, respectively. $m_x^{\omega_x}, m_y^{\omega_y}, m_z^{\omega_z}$ are damping moment coefficients, m_u is the Magnus coefficient, $\dot{\gamma}$ is the differential of roll angle, L is the characteristic length, l is the distance from the centroid to C as shown in Fig.1.

Define the state variable $x_1 = [\alpha \ \beta]^T, x_2 = [\omega_{y4} \ \omega_{z4}]^T$, the control variable $u = [\delta_x \ \delta_y]^T$. Taking the uncertainties of the control system into consideration, Eq.(1) and Eq.(2) can be rewritten as:

$$\dot{x}_1 = f_1(x_1) + g_1(x_1)x_2 + \Delta f_1 + d_1. \quad (3)$$

$$\dot{x}_2 = f_2(x_1, x_2) + g_2(x_1, x_2)u + \Delta f_2 + d_2. \quad (4)$$

where $\|d_i\| < h_i, \|\Delta f_i\| < p_i, (i=1,2)$, h_i and p_i are positive.

Design of the Controller

Following the backstepping approach, the attitude control system can be divided into two subsystems as shown in Fig.2. Subsystem 1 is the attitude angles tracking loop, and x_2 is the virtual control variable, x_1 the output. Subsystem 2 is the attitude angular velocities tracking loop, and the input is u , the output is the virtual control variable x_2 of the subsystem 1.

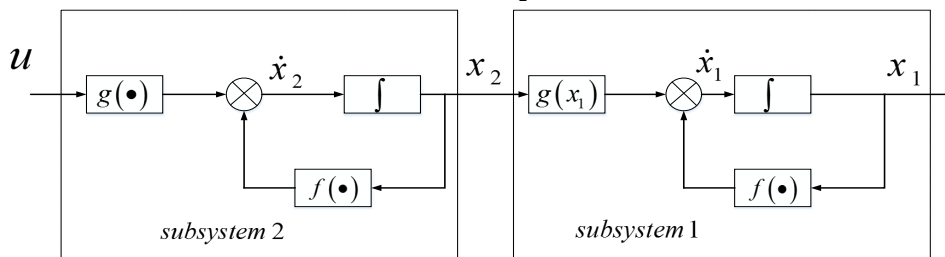


Fig. 2 The control system and its two subsystems

Firstly, for the subsystem 1, define the tracking error $\mathbf{z}_1 = \mathbf{x}_1 - \mathbf{x}_{1d}$. An adaptive sliding mode surface with integral is selected as:

$$\mathbf{s}_1 = \mathbf{z}_1 + k(t) \int_0^t \mathbf{z}_1(\tau) d\tau. \quad (5)$$

where $k(t)$ changes with time adaptively, and its initial value is k_1 . \mathbf{x}_{2d} is set as the control command of subsystem 1. Then the virtual control variable of subsystem 1 is

$$\mathbf{x}_{2d} = -\mathbf{g}_1(\mathbf{x}_1)^{-1} [\mathbf{f}_1(\mathbf{x}_1) + k(t)\mathbf{z}_1 + \eta_1\mathbf{s}_1 - \dot{\mathbf{x}}_{1d}]. \quad (6)$$

where η_1 is the switching gain, and it should satisfy $\eta_1 > (p_1 + h_1)$, the adaptive rate is $\dot{k}(t) = -s_1 \int_0^t z_1 d\tau$.

Consider the Lyapunov function $V_1 = \frac{1}{2} \mathbf{s}_1^T \mathbf{s}_1$, its derivative is

$$\dot{V}_1 = \mathbf{s}_1^T \left(-\eta_1 \mathbf{s}_1 + \Delta \mathbf{f}_1 + \mathbf{d}_1 - \mathbf{s}_1 \left(\int_0^t z_1 d\tau \right)^2 \right) \leq |s_1| [-\eta_1 + (h_1 + p_1)] - s_1^T \mathbf{s}_1 \left(\int_0^t z_1 d\tau \right)^2 \leq 0. \quad (7)$$

This means the subsystem 1 is stable.

Secondly, for the subsystem 2, the tracking signal \mathbf{x}_{2d} is the control command of subsystem 1. The error vector is $\mathbf{z}_2 = \mathbf{x}_2 - \mathbf{x}_{2d}$, the global fixed time convergent sliding mode surface is,

$$\mathbf{s}_2 = \mathbf{z}_2 + \mathbf{w}(t) + k_2 \int_0^t (\mathbf{z}_2 + \mathbf{w}(\tau)) d\tau. \quad (8)$$

where k_2 is constant, and the convergent time t can be freely given by the designer. The control variable of subsystem 2 \mathbf{u} is calculated by,

$$\mathbf{u} = -\mathbf{g}_2^{-1}(\mathbf{x}_1, \mathbf{x}_2) (\mathbf{f}_2(\mathbf{x}_1, \mathbf{x}_2) + \eta_2 \text{sgn}(\mathbf{s}_2) - \dot{\mathbf{x}}_{2d} + \dot{\mathbf{w}}(t) + k_2 \mathbf{z}_2 + k_2 \mathbf{w}(t)). \quad (9)$$

where η_2 is the switching gain, and it should satisfy $\eta_2 > (p_2 + h_2)$.

Consider the Lyapunov function $V_2 = \frac{1}{2} \mathbf{s}_2^T \mathbf{s}_2$, its derivative is

$$\dot{V}_2 = \mathbf{s}_2^T (-\eta_2 \text{sgn}(\mathbf{s}_2) + \Delta \mathbf{f}_2 + \mathbf{d}_2) \leq |s_2| (-\eta_2 + (h_2 + p_2)) \leq 0. \quad (10)$$

Thus the controller is also stable.

Simulation Analysis

Simulation parameters are listed in Table 1. The initial value of the system is $(\alpha, \beta) = (0^\circ, 0^\circ)$, and the command is $(\alpha_0, \beta_0) = (1^\circ, 1^\circ)$. The parameters of controller are $k_1 = 0.5$ and $k_2 = 5$. Due to the diameter of a spinning missile, the ranges of the \mathbf{u} are limited in $|\delta_x| \leq 0.2m$ and $|\delta_y| \leq 0.2m$. In the case of setting a fixed time of 0.5s, the simulation results are illustrated in Fig. 3 and Fig. 4.

Table 1 Parameters of a spinning missile

m_s [kg]	100.00	J_1 [kg·m]	5.80	m_b [kg]	88.00	$\dot{\gamma}$ [rad·s ⁻¹]	20.00
m_p [kg]	8.00	J_2 [kg·m]	51.40	S [m ²]	0.05	ρ [kg·m ⁻³]	1.205
m_q [kg]	4.00	V [m·s ⁻¹]	5000.00	L [m]	1.50	l [m]	0.50

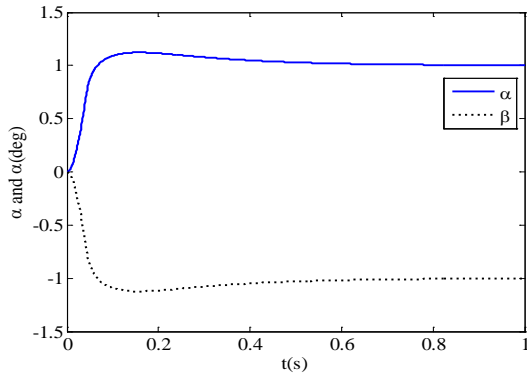


Fig. 3 The transition processes of the angle of attack and the sideslip angle

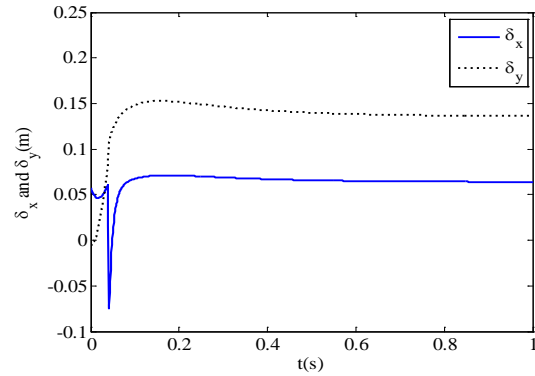


Fig. 4 The transition processes of the positions of moving masses

It is observed that control system of the hypersonic spinning missile can track the commands within 0.5s which is given by designer. As shown in Fig.4, at the beginning of the control, δ_x has a peak caused by the disturbance. However, under the effect of the sliding mode controller, the peak can be quickly eliminated, and δ_x can also reach a steady state quickly.

Conclusions

The dynamics model of a hypersonic spinning missile with two moving masses is established. Following the backstepping approach, the control system is divided into two subsystems. An adaptive sliding mode control is used to design subsystem 1, and a global fixed time convergent sliding mode surface is used to design subsystem 2. The numerical simulations show that the attitude controller is effective, and the control system can track the commands within a given fixed time. However, the uncertainties of the flight parameters are difficult to describe accurately, and the further research should be focused on reducing the dependence of the controller on the uncertainties.

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