# Reaction Time based Model for Mesopic Photometry

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ABSTRACT: Reaction time under different lighting source was obtained. The influence of luminance, contrast and eccentric angle on the reaction time were investigated. The relation between  $L_m$  and x were built using spectral luminous efficiency function V( $\lambda$ ), the ratio of light flux of the photopic vision and scotopic vision (r = s/p) equation. The experimental data were fitted to an easier linear equation and a new photopic vision model was obtained and this model could be described by an equations.

KEYWORD: Reaction time; luminous efficiency function; photopic vision

# **1 INSTRUCTIONS**

Photometry combines the optical properties and radiation energy of the lighting source by spectral luminous efficiency function.[1~2] The visibility function is defined in order to express the difference of the eye's sensitivity for different radiation, which can compare the strong and weak of vision inducing by two radiators with different wavelength.[3] According to the International Commission on illumination (CIE), the vision over level of luminance 10  $cd/m^2$  is defined photopic vision and the vision below level of luminance  $10^{-3} cd/m^2$  is defined scotopic vision. In fact, levels of luminance of much outdoor lighting and some indoor lighting are at the region of  $0.001 \sim 3$  cd/m<sup>2</sup>, which is defined mesopic vision. Especially, the road lighting belongs to the mesopic vision region.[4~5] Therefore, more and more attentions are paid on the mesopic vision and the public voice of establishing photometry standard based on the mesopic vision becomes higher and higher.[7~8]

Two main methods are used to measure spectral luminous efficiency function including heterochromatic brightness matching methods and scintillation method.[9] However, it is difficult to compare the brightness of two different colors light when the heterochromatic brightness matching method is used. The scintillation method is better than the heterochromatic brightness matching method and it matches the additivity in the brightness region of photopic vision. But it becomes complex at mesopic vision state using scintillation method. The main method of building mesopic vision function is vision efficacy method in the

international.[10] The spectral luminous efficiency function can be represented by a certain combination of photopic vision function  $V(\lambda)$  and scotopic vision function  $V'(\lambda)$  by some mathematical treatment and the combined formula.[11]

There are three main mesopic vision model based on the vision efficacy method including X model, MOVE model and S model. In this paper, we investigated the influence of the luminance, contrast and eccentric angle on the reaction time. A new mesopic vision model was built based on the measure of familiar five lighting source.

# 2 THE INFLUENCE OF ENVIRONMENTAL CONDITION ON THE REACTION TIME

2.1 *The influence of luminance on the reaction time* 

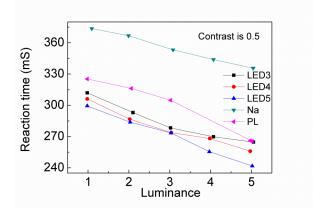


Figure 1. The effect of luminance on RT for different colors when L=3  $cd/m^2$ .

Fig.1 shows the effect of background luminance on reaction time when contrast is 0.5 under five kinds of lighting source. It can be seen from the figure that reaction time decrease with luminance increase from 1 cd/m<sup>2</sup> to 5 cd/m<sup>2</sup>.That is to say, vision efficacy increase with luminance increase. At the same brightness, the reaction time is longer than others when Sodium lamp is used as lighting source. While it is shorter when LED lamps are used as lighting source.[12]

# 2.2 The influence of contrast on the reaction time

The influences of contrast on the reaction time for the five lighting source when the luminance is  $3cd/m^2$  and Fig.2 gives the relation curve. The reaction time increases with the contrast increase from 0.3 to 0.8, which indicates that higher contrast is not benefit to the reaction of people.

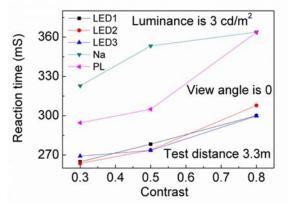


Figure 2. The effect of contrast on RT for different colors when  $L=3 \text{ cd/m}^2$ .

# 2.3 *The influence of eccentric angle on the reaction time*

Generally, the eccentric angle has greatly effect on the reaction time. It can be seen from Fig.3 that the reaction time increase when eccentric angle is turn to  $10^{\circ}$  from  $0^{\circ}$  under all the five lighting sources.

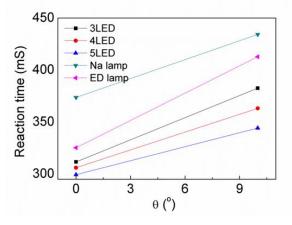


Figure 3. The effect of contrast on RT for different colors when  $L=3 \text{ cd/m}^2$ .

#### **3 BUILDING OF MESOPIC VISION MODEL**

The relation between luminance and radiance can be connected by spectral luminous efficiency function  $V(\lambda)$  like Eq.1:[13]

$$\mathbf{L} = \mathbf{K}_{m} \int L_{e,\lambda} \cdot V(\lambda) \cdot d\lambda \tag{1}$$

where *L* is luminance,  $L_{e\lambda}$  is radiance,  $V(\lambda)$  is the spectral luminous efficiency function of eyes,  $K_m$  is the maximum spectral luminous efficacy.

The spectral properties of lighting source can be expressed by spectral energy distribution. In the mesopic vision, it can be characterized by the ratio of light flux of the photopic vision and scotopic vision (r = s/p).[14]

$$r = \frac{S}{P} = \frac{1700 \cdot \int L_{e,\lambda} \cdot V'(\lambda) d\lambda}{683 \cdot \int L_{e,\lambda} \cdot V(\lambda) d\lambda}$$
(2)

So the photopic vision brightness  $L_m$  can be defined by Eq.3[15]

$$L_m = K_m(x) \int L_{e,\lambda} V_m(\lambda) d\lambda$$
(3)

The photopic vision function can be described by Eq.4[16]

$$V_{M}(\lambda) = xV(\lambda) + (1-x)V'(\lambda)$$
(4)

where  $L_m$  is the photopic vision brightness;  $V(\lambda)$  is photopic vision,  $V'(\lambda)$  is scotopic vision, x is a variable in region of 0~1. It corresponds to photopic vision conditions when x=1, while it corresponds to scotopic vision when x=0. It belongs to photopic vision when 0 < x < 1. The relation between  $L_m$  and x ban be derived by above function and expressed by Eq.5 or Eq.6:

$$L_{m} = \frac{x \cdot L_{p} + 0.402 \cdot (1 - x) \cdot r \cdot L_{p}}{x + 0.402 \cdot (1 - x)}$$
(5)

$$x = \frac{0.402 \cdot r \cdot L_p - 0.402 \cdot L_m}{0.598L_m - L_p + 0.402 \cdot r \cdot L_p}$$
(6)

in which  $L_p$  is photopic vision brightness.

In this experiment, five kinds of lamps are selected as lighting source including Na lamp, electrodeless lamp and three LED with different color temperature. More than 3675 data are obtained in the experiment. According to above equation and the calculation method and Zhang etc, we obtain a series of x and  $L_m$  values and show them in Table 1.

Relation of  $L_m$  and x is critical to build a photoic vision model by visual efficacy experiment. A succinct linear equation (Eq.7) is use to fit the relation of  $L_m$  and x. Fig.4 gives the experimental data and fitting line.

$$x = 0.166 + 0.08L_m \tag{7}$$

Eq.7 is substituted in Eq.5 and a unary quadratic equation (Eq.8) will be obtained:

$$0.112L_m^2 - (0.169 - 0.08L_p - 0.032 \cdot r \cdot L_p)L_m + (0.335 \cdot r \cdot L_p - 0.166L_p) = 0$$
(8)

Lighting source		Na lamp	LED1	LED2	LED3	Electrodeless lamp
r(s/p)		0.594	1.393	1.586	1.718	1.999
L=1cd/m <sup>2</sup>	L <sub>m</sub>	0.551	1.752	1.996	2.351	2.981
	X	0.13	0.182	0.494	0.312	0.65
L=2cd/m <sup>2</sup>	L <sub>m</sub>	0.733	3.382	4.334	4.398	2.657
	X	0.396	0.462	0.528	0.44	0.99
L=3cd/m <sup>2</sup>	L <sub>m</sub>	1.242	5.305	6.081	3.986	4.109
	X	0.286	0.528	0.462	0.704	0.902
L=4cd/m <sup>2</sup>	L <sub>m</sub>	1.371	7.896	9.125	9.602	6.145
	X	0.396	0.704	0.616	0.55	0.572
L=5cd/m <sup>2</sup>	L <sub>m</sub>	1.701	9.698	11.299	13.129	7.726
	X	0.396	0.66	0.594	0.638	0.55

Table 1 x and  $L_m$  values for five kinds of lighting source when C=0.5

Solve the Eq.8 and the expression of  $L_m$  will be obtained:

$$L_{m} = -\frac{0.169 - 0.08L_{p} - 0.032 \cdot r \cdot L_{p}}{0.224} + \frac{\sqrt{(0.169 - 0.08L_{p} - 0.032 \cdot r \cdot L_{p})^{2} - (0.15 \cdot r \cdot L_{p} - 0.07L_{p})}}{0.224}$$

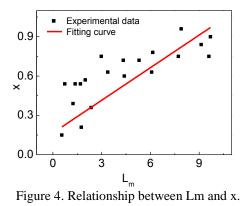
According to result, we can calculate the value of  $L_m$  through measuring  $L_p$ . A photopic vision model based on the five common lighting sources can be obtained and it can describe the various of x in the region of 0.001-10cd/m<sup>2</sup>. This model can be expressed by an equations:

$$V_{mes}(\lambda) = XV(\lambda) + (1-x)V'(\lambda)$$

$$r = \frac{S}{P} = \frac{1700 \cdot \int L_{e,\lambda} \cdot V'(\lambda) d\lambda}{683 \cdot \int L_{e,\lambda} \cdot V(\lambda) d\lambda}$$

$$x = 0.166 + 0.08L_m$$

$$L_m = -\frac{0.169 - 0.08L_p - 0.032 \cdot r \cdot L_p}{0.224} + \frac{\sqrt{(0.169 - 0.08L_p - 0.032 \cdot r \cdot L_p)^2 - (0.15 \cdot r \cdot L_p - 0.07L_p)}}{0.224}$$



### 4 CONCLUSIONS

In a word, reaction time under different lighting source has been obtained. At the same brightness and contrast, the reaction time is longer than others when Sodium lamp is used as lighting source. Higher contrast is not benefit to the reaction of people. Reaction time increase when eccentric angle increase under all the five lighting sources. The relation between  $L_m$  and x are built by spectral luminous efficiency function V( $\lambda$ ), the ratio of light flux of the photopic vision and scotopic vision (r = s/p) equation. The experimental data are fitted to a linear equation and a new photopic vision model is obtained and this model can be described by an equations.

### ACKNOWLEDGMENT

This work is financially supported by the financial support from National Science Foundation of China (No.61205180), Application foundation research item of Ministry of Transport (No. 2013319223160), Natural Science Foundation of Hebei Province (Grants No. E2012201087), the first batch of young talent support plan of Hebei Province, the distinguished young scholars of Hebei University (No.2012JQ01) and Natural Science Foundation of Hebei University (Grants No. 3333112).

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