

Designing AM PDU and Analyzing Protocol for GEO Satellite LTE

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Abstract. Considering the urgency of integrated development between the satellite and ground, the integration of terrestrial LTE technology and satellite becomes a research hotspot. The transmission delay for GEO satellite communication is long, the SN length of existing AM PDU can't meet the requirements of satellite communications, for the reason, the SN length should be extended. Taking into account the increase of the bandwidth of the satellite link in the future, here number of bits of SN is extended to 18, and the effective bits are 12bits. On the basis of the design and project topics, we build protocol analysis equipment, focusing on analyzing signal interaction based on UU port between the user and eNB, theoretical reasoning and manually resolve prove the rationality of the design for platform, which is of great significance for promoting further development of satellite LTE technology.

Introduction

The ground LTE mobile communication system being applied to satellite communications system need adaptive transform, which becomes a research hot spot in the communication field^{[1][2]}. GEO communication distance is remote, which can be relayed to more than 10,000 kilometers of wide range of communication, but has disadvantages of long transmission delay, the transmission time is 230~270ms between GEO satellite and terrestrial. Voice communications between the station must be approved by two-hop link in the satellite system based on the central station, so the transmission delay is up to 540ms^[3]. This paper analyzes adaptability of the LTE RLC AM mode in long transmission delay satellite links, according to adaptive research for satellite RLC UM mode proposed by Dou Zhi-bin who works at China Electronics Technology Group Corporation 54th Research Institute, the idea of the article is to set the range of sequence numbers according to the bandwidth delay product. This paper analyzes the range of parameter sn-Field Length in RLC AM and relies on the national 863 key project "Mobile Satellite Communication System Full physical validation equipment study". We simulate the whole process of GEO satellite communication in the ground, joining the protocol analysis equipment. Protocol analysis server connects eNB equipment via the Ethernet interface, a copy of downlink and uplink signaling data in the MAC layer based on UU interface are sent to protocol analysis server, which parses air interface signaling related to the user establishment process in the MAC, RLC, PDCP, and RRC each sublayer, and providing resource allocation parameters. Checking parameter with eNB, we can confirm whether interaction signaling meets the requirements of the standard protocol between eNB and UE equipment or not.

Design For AM PDU

The bandwidth delay product is determined the size of the SN mentioned by literature^[4], that is the sn-Field Length must satisfy the formula (1), wherein B_{link} is the link bandwidth after being removed overhead in the PHY and MAC layer (unit: bps), D_{e2e} is end delay between links (unit: s), L is the length of RLC AMD PDU (unit: bit). Considering the GEO satellite communication features, if we take $L = 200\text{Byte}$, $B_{link} = 24\text{Mbps}$, $D_{e2e} = 270\text{ms}$, the bit numbers of sn-Field Length is not less than 12bits. Therefore GEO satellites requires a larger window, here the size of SN should be extended, in addition, taking into account the link bandwidth may be greater in the future,

adding a byte for the header of the AMD PDU, SN would be extended from the 10-bit to 18 bits, with 12 effective bits. the other field represents the same meaning as in LTE. The structure of AMD PDU(no LI) show in Fig. 1^[5].

$$2^{sn-FieldLength} > \frac{Blink \cdot De2e}{L} \quad (1)$$

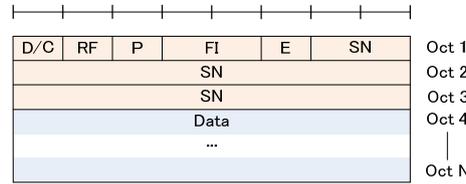


Fig. 1 AMD PDU (No LI)

Protocol analysis test environment

Specific experimental environment shows in Fig.2, the organic combination of various hardware and software simulate satellite communication in which LTE protocol analysis module parses interaction signaling for UU interface, in order to the aim of testing and validating interaction between eNB and UE whether meets the 3GPP standard protocols or not^[6]. LTE protocol analysis module uses Microsoft Visual Studio 2010 compiler using C, C #language in Windows server 2008 R2 enterprise server operating system.

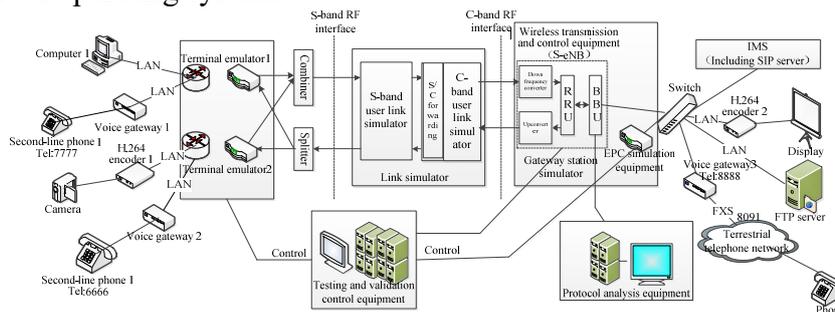


Fig. 2 Experimental environment

Software Architecture for Protocol Analysis. Due to the different message interface structure between downlink and uplink, we design downlink and uplink protocol analysis software architecture for the purpose of parsing protocol. Next, we show a detailed description of both design ideas.

The encapsulation of different messages each sub-layer through different physical channels, transport channels, logical channel is not necessarily the same. Therefore, considering that the protocol analysis module is mainly used to implement the signaling analysis in control plane, analysis is divided into three different branches to handle for the downlink message, as shown in Fig. 3. After receiving a frame of data, firstly parses data from underlying interface to obtain the value of C-RNTI. According to Table 7.1-1: RNTI values in 3GPP TS 36.321, we know that when the value is 65534, the message is the paging message, which is carried by the transmission channel and logical channel of the PCH-PCCH; when the value is 65535, the message is the system information, which is carried by the transmission channel and logical channel of the DLSCH-BCCH; under provision of the lower layer interface, when PBCH is non-empty, the message is master information block, that is the broadcast message. These three types of situations need not be processed by MAC, RLC, PDCP sublayer, after parsing from lower layer interface, call directly the top-level RRC functions to complete the signaling resolution. After calling the MAC_Decoding functions, if its LCID value is 0, it can be determined that it belongs to DLSCH-CCCH channel. According to the 3GPP standard, its RLC layer belongs to the TM mode, so after processing in the MAC layer should be submitted to function of RRC^[7]. Otherwise, it should be submitted to AM_RLC_Decoding function, and in turn by the PDCP_Decoding Functions, RRC layer function to obtain key parameters for the header parsing.

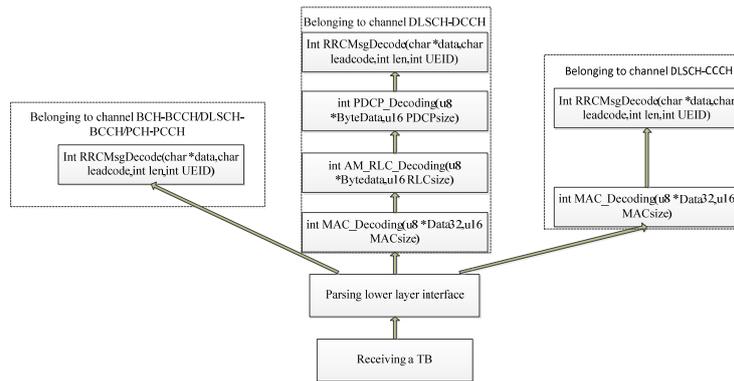


Fig. 3 downlink protocol analysis software architecture

Wherein function `MAC_Decoding (u8 * Data U32, u16 MAXsize)` is used for stripping header to get the message payload in MAC layer. the input parameter is the message payload pointer and byte numbers of a MAC PDU, the function will call RLC layer function when meet some conditions. Function `AM_RLC_Decoding (u8 * ByteData, u16 RLCsize)` is used for parsing the RLC AM PDU in order to get AM SDU, the input parameter is message payload pointer of AM PDU data and byte numbers of RLC PDU, the function will call PDCP layer function when meet some conditions. Function `PDCP_Decoding (u8 * ByteData, u16 PDCPsize)` achieves stripping header for PDCP layer. Function `RRCMsgDecode (char * data, char leadcode, int len, int UEID)` is used to resolve the RRC layer data, the input parameters is the RRC PDU data pointer, leadcode represents the types of channel obtained from lower layer, value len is the number bytes of RRC PDU, value UEID is the C-RNTI value previously mentioned.

The channel types of uplink message are less, therefore, with the process of low-level interface, messages belongs to channel ULSCH-DCCH and ULSCH-CCCH. If the message belongs to channel ULSCH-CCCH, whose transmission is the transparent mode in the RLC layer, so after process in the MAC layer would be submitted to processing resolution in RRC layer. The ULSCH-DCCH message is subject to process of MAC, RLC, PDCP, RRC each sub-layer, as shown in Fig. 4.

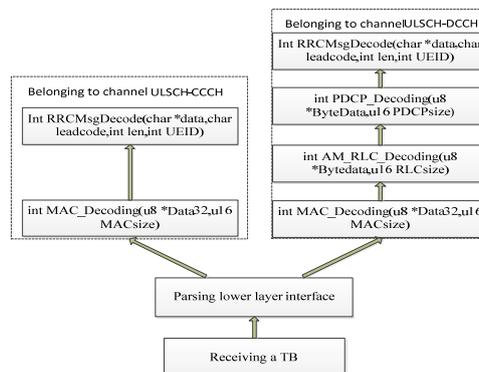


Fig. 4 uplink protocol analysis software architecture

Difficulties of Protocol Analysis. Packet parsing process involves collage of data package in RLC layer, if a big size data needs to be transmitted, we may need to send data several times. At this time, the receiver needs to combine many data segments successfully. If assumed that the data transmitted by several times are successfully received, without the loss of data, then the combination of package is a simple process, just joining few frames together, which is an ideal process. In the actual communication process, the same segment may be received multiple times, then just cache firstly received segment, later received segmented directly discarded until a new segment arrives. Of course, there is also the case of a section fails to successfully received, then wait receiving this segment, unless it receives new complete RLC SDU, the new data overwrites directly the segmented data packets in cache space. If the sequence number of the two data segments is determined as discontinuous, discards the data segment, without any process.

The design process relating to collage of data package in the Procedures:


```
}  
}  
}
```

Manually processes verify analytical results are correct. The message is carried by the DL SCH-PDCCH channel, judged as downlink transfer message, subject to the respective sub-layer processing.

3) Sample three:

```
0002003c07b50001000000000290000003d00003c20191f50300000001660129b2e6016a4bfd56  
7e283209c00022f1b3042500a000400000000000000000000
```

Analytical results from underlying interface:

```
3c20191f50300000001660129b2e6016a4bfd567e283209c00022f1b3042500a00040000000000  
000
```

Analytical results in MAC layer:

```
60129b2e6016a4bfd567e283209c00022f1b3042500a000400
```

Manually verify analytical results are correct, the message is carried by the DLSCH-BCCH channel. After parsing from the underlying interface and the MAC layer processing, then delivers directly to RRC layer processing, analysis results find it RRC connection setup message.

4) Sample four: the size of message packet is big, divided into two frames

```
000f005458fe2b9f058e000104fd010500065d8f0000104b00000035010000003d3a010e1b880000  
202000070b3a0741710bf664f02000070bc000e81f02c0f0001d0201d0112717808021100101001081  
0600000000113b
```

```
000f0078599091550597000104fd0101000497fc00000bc200000059010000003d21191f00b0010  
0830600000000000a005264f02001025c0493000000004341434141410000200001c2c2b60f0a04b6  
0ffff00890089003a6facd1250110000100000000000020454a464445424645454246414341434143  
064450
```

Analytical results in MAC layer:

```
880000202000070b3a0741710bf664f02000070bc000e81f02c0f0001d0201d0112717808021100  
10100108106000000
```

Analytical results in RLC layer:

```
00202000070b3a0741710bf664f02000070bc000e81f02c0f0001d0201d01127178080211001010  
0108106000000
```

The first segment

Analytical results in MAC layer:

```
b00100830600000000000a005264f02001025c049300000000
```

Analytical results in RLC layer:

```
00830600000000000a005264f02001025c049300000000
```

The above parsed message belongs to the last segment ,the first segment with the last segment makes up a PDCP PDU results:

```
00202000070b3a0741710bf664f02000070bc000e81f02c0f0001d0201d01127178080211001010  
0108106000000000830600000000000a005264f02001025c049300000000
```

Analytical results in RRC layer:

```
{  
  message    c1: rrcConnectionSetupComplete: {  
    rrc-TransactionIdentifier    0,  
    criticalExtensions    c1: rrcConnectionSetupComplete-r8: {  
      selectedPLMN-Identity    1,  
      registeredMME    {  
        mmegi    '000000000000111'B,  
        mmec    '00001011'B  
      },  
      dedicatedInfoNAS
```

```
'0741710BF664F02000070BC000E81F02C0F0001D0201D01127178080211001010010810600000
```

```
00083060000000000000A005264F02001025C0493'H
    }
}
}
```

The message is carried by the DL-SCH-DCCH channel, has the need for stripping header processing each sub-layer. The size of message packet is big, transmitted into two frames, obviously, the receiver must splice the two frames. The analysis results in RRC-layer know that the message is RRC connection setup complete.

Conclusion

Considering the characteristics of GEO satellite communication, here number of bits of SN for RLC AM PDU is extended to 18, and the effective bits are 12bits in this paper. Designed protocol stack will be used in GEO satellite communication system, with further analysis of the protocol. Highlighting protocol analysis software architecture and the difficulties of protocol analysis, the paper designs bottom-up protocol analysis software framework based on different channel, and analyzes the problem of collage of data package in it. Finally, it is tested in a lab environment. The test results show the correctness of the design for protocol analysis software, which is able to track the dynamic process of the user, such as the state of attachment and detachment can be observed in protocol analysis platform.

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