Research on "Negotiated Interaction" College English Writing Teaching Supported by Computer

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ABSTRACT: In recent years, very rapid development of computer network technology, widely used in various industries among the social field, which is also true in the education sector, especially in college English teaching them, is to obtain a good expression. Writing is one of the important results of teaching college English teaching them in this kind of teaching process, the full use of computer network technology together directly promote English writing and writing of the whole process of synchronization to show results. With the computer network technology and start teaching, but also help students learn the knowledge of their language skills and the corresponding training to achieve the organic integration, and thus play a consultative interaction effect. In this paper, research on College English Writing negotiated interaction supported by computer, and has a brief discussion by reference.

Introduction

Writing is primarily to effectively determine the effectiveness of learning the results for their students writing, after writing directly into a process of repeated changes, prompting the result of this judgment method for direct writing process evolved into hair. Thus, truly reflect the people for a major shift in language teaching cognitive structure. Today, computer network technology began to penetrate into foreign language teaching among the most relevant researchers have tried to expand the teaching of writing applications with appropriate new methods and new technology, this study is expected to promote the role of the computer can be directly converted to help students learn cognitive tool to achieve its "negotiated interaction" effect, and ultimately enhance students' English writing skills.

The Analysis on Concept

Today, computers have become really effective aids to help students expand learning, and played out in the whole process an extremely important role. Supporting role played by the computer itself mainly in terms of expression and communication tool, which can help students achieve better construct knowledge structure, and thereby strengthen the appropriate creative practice. Therefore it applied to college English writing teaching them, mainly students need to study how language knowledge and their language skills and how to fully integrate their training in the form of their thinking and the ability to combine, to achieve its goal of interactive consultation, which is in English writing should be among the primary problem. Currently in English writing them, there i several consultations interactive way, one high frequency in order to fill the information thus formed negotiation. The third is to meet the information content and viewpoints generated when the

communication and consultation [1]. Overall, negotiated interaction and not just information transfer process, which is mainly the information processing process to understand. Of traditional teaching them, negotiated interaction generated mainly between teachers and students, students and students of these two relations, but with the addition of computers, led directly to a huge change in the relationship between the two interact, they were type interactive, object and even interactive process, have had a direct significant change, leading to negotiated interaction into the teaching of writing it becomes possible to achieve the target.

The Framework Analysis on Negotiating Interactive English Writing Teaching Supported by Computer

Writing under negotiation based interaction can be fully involved in writing them a variety of combinations among the elements, like the specific learning styles, learning objectives as well as knowledge of deep understanding, etc., thereby directly changed significantly. This requires the entire writing class as an active, systematic analysis and effective overall construction, and in which this system should fully respect the subjectivity of students' position, to urge teachers really become organizers of the event and who create. So as to ensure that students in the community of teachers and students were composed by means of consultation in the form of interactive teaching goals. In this whole process, to be negotiated among the game's interactive activities throughout to the overall system, and thus the real object and thus between students and the whole learning environment set up a perfect bridge. Typically students negotiated interaction does not belong to the transmission of information, which is more like a working understanding of the implementation process of information, within a language of real performance.

Between students and teachers, students belonging to the main activities of learning, which dominates the main message to the students to interact with implementation of the consultation, as well as the effective use of computerized cognitive tool [2]. So themselves both belong in negotiation interactions among designers is appropriate actors, specifically includes negotiation rules, content and progress and so on. Students in the learning activities which can be implemented satisfactorily corrected and restructuring for their own cognitive structure, thereby causing its final form the final work, complete the appropriate learning objectives. The teachers themselves as designers of learning objectives, but also the creation of plans related to major natural learning environment, but also the main distributor collaborative team. Teachers involved in the writing process, can greatly enhance students' own writing depth information.

Computer Role played a cognitive tool, and associated with such roles, application mode used mainly in the following aspects (1) Computer class as class information search tools, can effectively help students quickly find relevant information needed for itself, and can thus characterized as an information tool, thereby forming a diverse and accuracy of learning thinking. As a class of information processing tools can effectively help students implement a variety of comparison view, thus eventually establish a structured media knowledge base, to achieve the construction of the role of students construct knowledge of the language. (2) Computer as a consultative communication tools can effectively help students and their peers and teachers to expand exchanges, and save the exchange process, thereby showing its students' knowledge of language structure and writing skills of the optimization process. (3) Create a direct computer simulation of real-world situations, it can then be positioned to interact with students in a situation which, to achieve effective integration of knowledge and language situations. (4) The expression of a computer as a thinking tool, it is possible to modify the students' writing process when recorded. This optimization process can

thereby be presented, so as the students showed consultations throughout its writing and other objects, and can help students analyze the whole writing, carding writing ideas.

Negotiated Interaction Writing Teaching Design Analysis

Specific binding to the following aspects: (1) the creation of scenarios, clear writing topic, prior to writing teaching, teachers need to be fully integrated curriculum teaching writing subject and the main goal for writing the creation of situations. The situation required the creation of specific structures included writing networked environment, such as before start of the course, teachers can direct contrast to the city and show pictures of rural life for the students through the network convenient communication tool, and then let the students for two lifestyle thinking, and thus leads to relevant writing subject [3]. (2) The negotiation point, the integration of content repositories, upon receipt of the relevant average student writing task, you can go directly to the interactive online consultation among, and interactive negotiation of this part mainly refers to the corresponding content writing, writing for many students analysis of the performance of the subject of very dazed and confused. To solve this problem, we can encourage students in the form of consultation and discussion, in order to be clear on the subject of writing, and thus truly thereby extending into the corresponding writing content, and ultimately serve the express purpose of writing ideas, so that students can combine elements of the program for writing. At this stage, the student's thinking will continue to diverge, and to achieve continuous process of creating new knowledge. (3) It formed syntax negotiation repository, after writing the contents of the repository formation of the article can be considered forms of organization as a whole, which includes the students' words in the organization, aspects of meaning and syntax of the results expressed in, etc. Through consultation, clear writing can use expressions to form a valid syntax repository. (4) The consultation feedback, personalized after writing articles and content repositories syntax formation, students can combine their own situation implementation of personalized form of writing and you can implement feedback to modify the internal activities after the end of writing. (4) Teachers guide, real-time commenting, writing Finally, teachers give full play to its leading role, the need for the implementation of commenting among students chosen by the article, which guide students in which good words, syntax and article ideas, etc. comments, and finally organize students to focus on the implementation of the repository content learning process.

Conclusion

In summary, the writing test is an important means of teaching students learning English, but students were writing each other levels are usually obvious differences, and the writing of the results of feedback also lagged. Therefore, in the majority of our college English teaching, writing teaching is usually carried out there are some time-consuming problem of inefficiency. The computers into teaching them writing, writing teaching mode to optimize, promote information technology in the form of cognitive tools to help students learn, play a vital role.

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