

A Fast Implementation for the Typical Testor Property Identification Based on an Accumulative Binary Tuple

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Abstract

In this paper, we introduce a fast implementation of the CT_EXT algorithm for testor property identification, that is based on an accumulative binary tuple. The fast implementation of the CT_EXT algorithm (one of the fastest algorithms reported), is designed to generate all the typical testors from a training matrix, requiring a reduced number of operations. Experimental results using this fast implementation and the comparison with other state-of-the-art algorithms that generate typical testors are presented.

Keywords: feature selection, typical testors, pattern recognition, logical combinatorial pattern recognition.

1. Introduction

Feature selection is a significant task in supervised classification and other pattern recognition areas. This task consists of identifying those features that provide relevant information for the classification process. In Logical Combinatorial Pattern Recognition (Ref. ^{1,2}), feature selection is solved by using Testor Theory (Ref. ³). Yu. I. Zhuravlev introduced the concept of testor to pattern recognition problems (Ref. ⁴). He defined a testor as a set of features that

does not confuse objects descriptions belonging to different classes. This concept has been extended and generalized in several ways (Ref. ³).

The concept of testor, has also been used by V. Valev, under the name of non-reducible descriptors (NRD) (Ref. ^{5,6,7,8,9}).

The compute of all typical testors is a procedure which have exponential complexity (Ref. ¹⁰). Different approaches have been developed, including: genetic algorithms (Ref. ¹¹), and distributed computing (Ref. ¹²). Recently, implementations for

feature-selection algorithms over FPGA-based embedded systems have been developed (Ref. 13,14).

Typical testors have been widely used to evaluate the feature relevance (Ref. 15) and as support sets in classification algorithms (Ref. 16). In text mining, they have also been used for text categorization (Ref. 17) and document summarization (Ref. 18).

Unlike other methods for feature selection, typical testors have no confusion errors, due to they do not confuse objects of different classes.

But even though the application of these techniques, the running time of existing algorithms continues to be unacceptable owing to several problems which are dependent mainly, of the number of features of training matrix.

The present paper introduces a fast implementation of the CT_EXT algorithm, using a binary accumulative tuple, which simplify the search of feature combinations which fulfill the testors property.

The algorithm CT_EXT was selected for incorporating the accumulative tuple, because it is one of the fastest algorithms reported in the state of the art (Ref. 19,20).

The classic concept of testor, in which classes are assumed to be both hard and disjointed, is used. The comparison criteria used for all features are Boolean, regardless of the feature type (qualitative or quantitative). The similarity function used for comparing objects demands similarity in all features. These concepts are formalized in the following section.

Preliminary results of this algorithm were presented in (Ref. 21), but this version incorporates the following: a) explains in detail the work from V. Valev and collaborators who have made important contributions to the field of typical testors. b) the article published in (Ref. 21) introduces Typical Testors quiet briefly. This new version incorporates an entire 3-page section (Section 2), with the formalization of Typical Testors by means of: two tables, ten definitions, five remarks, one example, three matrices, three theorems, and two proofs. c) the article introduced in (Ref. 21) required barely a couple of paragraphs to introduce state-of-the-art algorithms useful to find all the typical testors. This version incorporates an entire section (Section 3) to

talk about these algorithms, including its limitations. d) this version includes a proposition and its proof, in Section 4. e) section 4 dedicates three pages to a detailed example that compares three kinds of algorithms useful to find typical testors. f) some parts of section 5 was rewritten. g) section 6 (Experiments) was entirely rewritten, and finally, h) a key idea to extend the proposed algorithm in a near future was added in Conclusions Section.

2. Typical testors

Let $TM = \{O_1, O_2, \dots, O_m\}$, $TM \subseteq U$ (where U is the universe set of objects), be a training matrix containing m objects, described in terms of n features $R = \{x_1, x_2, \dots, x_n\}$ and distributed into c classes $\{K_1, K_2, \dots, K_c\}$. Each feature $x_i \in R$ takes values in a set M_i , $i = 1, \dots, n$. A comparison criterion of dissimilarity $D_i : M_i \times M_i \rightarrow \{0, 1\}$ is associated to each x_i (0=similar, 1=dissimilar).

Each object $O \in TM$ has associated a c -tuple of membership, which describes the belonging of the object O to the classes K_1, \dots, K_c . This c -tuple of membership is denoted by $\alpha(O)$. Then, $\alpha(O) = (\alpha_1(O), \dots, \alpha_c(O))$, where $\alpha_i(O) = 1$ means that $O \in K_i$ and $\alpha_i(O) = 0$ means that $O \notin K_i$ (Ref. 22). Table 1 shows the general scheme of a training matrix.

Table 1. General scheme of Training Matrix

Objects	Features			c-uple of belonging
O_1	$x_1(O_1)$	\dots	$x_n(O_1)$	$\alpha_1(O_1), \dots, \alpha_c(O_1)$
\vdots	\vdots	\vdots	\vdots	\vdots
O_p	$x_1(O_p)$	\dots	$x_n(O_p)$	$\alpha_1(O_p), \dots, \alpha_c(O_p)$
O_q	$x_1(O_q)$	\dots	$x_n(O_q)$	$\alpha_1(O_q), \dots, \alpha_c(O_q)$
\vdots	\vdots	\vdots	\vdots	\vdots
O_m	$x_1(O_m)$	\dots	$x_n(O_m)$	$\alpha_1(O_m), \dots, \alpha_c(O_m)$

Some of the following definitions were taken from: (Ref. 3,23,22,6,7)

Definition 1. If some feature subset $T \subseteq R$ does not confuse any two descriptions of objects belonging to different classes of training matrix, then T is called testor (descriptor).

Definition 2. If in a certain testor T , after removing any attribute $x_i \in R$, T confuses some two de-

scriptions of objects belonging to different classes of training matrix, then T is called typical testor (non-reducible descriptor (NRD)), and denoted by TT.

That means that each TT cannot be reduced any more (Ref. ^{23,6}). Thus each TT is of minimal length. Besides, each TT may distinguish any object description from the descriptions of the objects belonging to the remaining classes (Ref. ^{24,23}).

Remark 1. Both Ruiz-Shulcloper and Valev define typical testors (NRD) as properties of objects. However, for Valev, each object of the training matrix has associated a set of TT (NRD). On the other hand, for Ruiz-Shulcloper, all objects in each class of the training matrix have associated a set of TT (NRD) too.

In order to illustrate the above definitions, we present the follow example, which was taken from (Ref. ⁹)

Example 1. Patients are characterized as suffering from strep throat or flu depending on the presence or absence of a combination of the following symptoms: sore throat (x_1), cough (x_2), cold (x_3), and fever (x_4). Let K_1 denote the class of patients suffering from strep-throat, and K_2 , the class of patients suffering from flu. The training matrix (shown in table 2) consist of information pertaining to seven patients, the first two in K_1 , and the last five in K_2 . The information pertaining to each patient is represented as a row in the training matrix. A 1 in a particular column represents the presence of the corresponding symptom, and a 0 represents the absence of that symptom. Note that $O_1, O_2 \in K_1$, and $O_3, \dots, O_7 \in K_2$

Table 2. Training matrix of patients

Objects	x_1	x_2	x_3	x_4	Class
O_1	1	1	0	0	(1, 0)
O_2	1	0	1	0	(1, 0)
O_3	0	0	1	1	(0, 1)
O_4	1	0	1	1	(0, 1)
O_5	0	0	1	0	(0, 1)
O_6	0	1	1	0	(0, 1)
O_7	0	1	1	1	(0, 1)

In the training matrix of patients, the set of features $\{x_1, x_2, x_4\}$ is a testor. Also, the set $\{x_1, x_4\}$ is a typical testor of this training matrix.

We can observe that if we handle only the features of the typical testor $\{x_1, x_4\}$, the descriptions of patients belonging to different classes are not confused on the training matrix.

This would mean that, based on the symptoms and diagnosis of the patients, only with the information about sore throat and fever is sufficient to diagnose a patient with strep throat or with flu. For this particular training matrix, the presence of sore throat and the absence of fever are sufficient to diagnose a patient with strep throat.

Let us consider the problem of obtained the TT set of a TM.

Definition 3. The dissimilarity matrix (denoted by DM) of the objects $O_i \in TM$, is a Boolean matrix, where their rows are obtained by feature comparison (using dissimilarity comparison criteria D) of every pair of objects from TM belonging to different classes.

Remark 2. If the objects under comparison are not similar in terms of a feature, a value of 1 is assigned in the corresponding row and column of DM. If this is not the case, a value 0 is assigned.

The DM of the objects of the training matrix of patients was obtained for all the features (e.g. $s = 1, 2, 3, 4$), using the comparison criterion D_s shown in (2). The DM built is the follow:

$$DM = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 \end{pmatrix} \quad (1)$$

The first row of the DM above was obtained from comparing O_1 and O_3 . In the same way, the second row was obtained comparing O_1 and O_4 , the third

row by the comparison of O_1 and O_5 , and so on. Finally, last row was obtained by the comparison of O_2 and O_7 .

$$D_s(x_s(O_i), x_s(O_j)) = \begin{cases} 1 & \text{if } x_s(O_i) \neq x_s(O_j) \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

Remark 3. It is computationally faster to work with the DM instead their belonging TM. Because, in order to create the DM, the comparison between two arbitrary objects of TM is performed only once, and the DM is a Boolean matrix.

Remark 4. Notice that the number of rows in DM is

$$m' = \sum_{i=1}^{c-1} \sum_{j=i+1}^c \text{card}(K_i) * \text{card}(K_j) \quad (3)$$

where $\text{card}(K_i)$ denotes the number of objects in the class K_i .

Let p and q be two rows of DM.

Definition 4. The row p is a subrow of q if: $\forall_j [q_j = 0 \Rightarrow p_j = 0]$ and $\exists_i [p_i = 0 \Rightarrow q_i = 1]$

Definition 5. A row p of DM is called basic if no row in DM is a subrow of p

Definition 6. A matrix containing all the basic rows of DM (without repetitions) is called a basic matrix, and denoted by BM.

The BM obtained of the DM (1) is the following:

$$BM = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \end{pmatrix} \quad (4)$$

Only rows 7 and 8 of DM (1) are basic, and then BM (4) is composed only by these rows.

Remark 5. The typical testor set of a TM can be obtained by using DM or BM. A theorem showed in (Ref. ²³) proves that the set of all typical testors generated from the use of DM or BM is the same. And it is shown as follows:

Let $\tau(DM)$ be the set of all typical testors of a training matrix TM that uses its belonging dissimilarity matrix DM. And let $\tau(BM)$ be the set of all

typical testors of the same the training matrix TM that uses its corresponding basic matrix BM.

Theorem 1. $\tau(DM) = \tau(BM)$

Commonly, algorithms used for computing typical testors make use of BM instead of DM, due to the substantial reduction of rows (see remark 4)

Now, the characterization of a typical testor working with the basic matrix is presented.

Definition 7. Columns j_1, j_2, \dots, j_d of an arbitrary matrix $A = a[i, j]; i = 1, \dots, s, j = 1, \dots, n$ form a covering if there is not row $p, p = 1, \dots, s$ of the matrix A such that $a_{p, j_q} = 0$, for $q = 1, \dots, d$

Definition 7 means that a subset of columns of a matrix form a covering, if in this subset of columns, no row has only zeros.

Let matrix Z be created from a subset of columns of the basic matrix BM, generated from TM.

Theorem 2. (Ref. ²³) If the columns j_1, \dots, j_d of the matrix Z form a covering of BM, then the set $T = \{x_{j_1}, \dots, x_{j_d}\}$ is a testor of TM.

Proof. As the columns j_1, \dots, j_d form a covering of BM, by definition 7, any row of the matrix Z contains only zeros. Then, every row of Z has at least a 1. By definitions 3 and 6, and remark 2 all the objects compared are not similar. Therefore, no object of TM described by the feature set $T = \{x_{j_1}, \dots, x_{j_d}\}$ is confused. Then, by definition 1, T is a testor. \square

Theorem 2 means that a testor is a subset of features $T = \{x_{i_1}, \dots, x_{i_s}\}$ of TM for which a whole row of zeros does not appear in the remaining submatrix of BM, after eliminating all the columns corresponding to the features in $R \setminus T$.

Definition 8. Two elements $a[i_1, j_1]$ and $a[i_2, j_2]$ belonging to the basic matrix BM are called compatible elements, if:

- (i) $a[i_1, j_1] = a[i_2, j_2] = 1$, for $i_1 \neq i_2$ and $j_1 \neq j_2$,
- (ii) $a[i_1, j_2] = a[i_2, j_1] = 0$.

Definition 9. Elements $a[i_1, j_1], a[i_2, j_2], \dots, a[i_d, j_d]$ are called a sequence of compatible elements (SCE), if:

- (i) for $d = 1, a[i_1, j_1] = 1$,

- (ii) for $d > 1$, each pair of elements is a pair of compatible elements.

Definition 9 means that the matrix Z formed by the rows i_1, \dots, i_d and columns j_1, \dots, j_d comprises only one unit in each row and each column.

Definition 10. The number of compatible elements d of a SCE is called a rank of this SCE and it is denoted by SCE^d

Example 2. The matrix Z formed by the rows 1 and 2, and columns 1 and 4 belonging to BM (4), which form a SCE^2 is the following:

$$Z = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad (5)$$

Theorem 3. (Ref. ²³) If the set $TT = \{x_{j_1}, \dots, x_{j_d}\}$ is a testor of TS (generated by columns j_1, \dots, j_d of matrix Z , which form a covering of BM), and rows i_1, \dots, i_d of Z , whose elements $a[i_1, j_1], \dots, a[i_d, j_d]$ form a SCE^d , then the set $TT = \{x_{j_1}, \dots, x_{j_d}\}$ is a typical testor of TS .

Proof. As the elements $a[i_1, j_1], \dots, a[i_d, j_d]$ form a SCE^d , by definition 10, SCE^d contains d compatible elements. Then, each row $i_s, s = 1, \dots, d$ of matrix Z , comprises a single column with only one unit, and the remaining columns contains zeros. This means that, if an arbitrary column $j_p, p = 1, \dots, d$ of matrix Z is removed, then a row whose columns contains only zeros is generated. But, by definition 7, columns $j_1, \dots, j_{p-1}, j_{p+1}, \dots, j_d$ do not form a covering of BM . Then, TT no longer meets the ownership of testor. Therefore, the testor TT cannot be reduced, and by definition 2, TT is a typical testor. \square

Theorem 3 means that TT is a typical testor if there is no proper subset of TT that meets the testor condition.

Columns j_1, j_3, j_4 of BM (4) form a covering of this matrix, and then, the feature set $T = \{x_1, x_3, x_4\}$ is a testor of TM of patients. However, T is not a typical testor, because it cannot be formed in DM a SCE^d , with $d = 2$. But columns j_1, j_4 form a covering of DM , and there are elements $a[1, 4], a[2, 1]$ which form a SCE^d , with $d = 2$. Therefore, the feature set $T = \{x_1, x_4\}$ is a typical testor of TM of patients.

3. Algorithms for computing typical testors

In general, finding all typical testors of a training matrix is the equivalent of conducting an exhaustive search of all feature subsets. As the number of rows, columns or classes increases, the runtime required by this procedure increases too until it becomes impossible to compute. Clearly, this is a very inefficient procedure for cases in which the number of features is not too large (Ref. ^{25,26}).

Subsequently, several algorithms to generate the typical testor set have been proposed (Ref. ^{24,27,28,8,29,19,20}). All of these algorithms can be classified into groups: internal-type and external-type algorithms.

Internal-type algorithms are based in the combinatorial construction of sequence of compatible elements (SCE) in Basic Matrix, subsequently to verify if the corresponding columns of previous combination satisfies covering property. Or these same steps in reverse order. Some examples of these algorithms are: CC (Ref. ²⁸) and CT (Ref. ²⁷).

These algorithms have the disadvantage of generating many repetitions of feature combinations.

External-type algorithms directly construct feature combinations to analyze from an empty subset of features. New attributes are then added to the same combination in order to verify if: a) they form a SCE^d , and b) the columns satisfies the covering property. Whereas internal-type algorithms start with the entire set of features, and generates several subsets as a result of removing some features subsequently, to verify the properties listed above.

Besides, external-type algorithms do not generate all possible feature combinations as the exhaustive-search algorithms. Instead, these algorithms employ the idea of jumping over possible feature combinations using different properties of testors because these feature combinations cannot be typical testors. Examples of this kind of algorithms include the following: BT and TB (Ref. ²⁴), LEX (Ref. ²⁹), $Asaithambi$ (Ref. ⁸), CT_EXT (Ref. ¹⁹) and BR (Ref. ²⁰).

In both kind of algorithms, the calculation of all typical testors takes exponential time (Ref. ²²).

In addition with above facts about external algorithms, LEX , CT_EXT and BR incorporate into

the feature set under construction only those features that allow the construction of sequence of compatible elements (SCE) in Basic Matrix (LEX and BR), to verify subsequently if the columns of this combination satisfy the covering property. On the other hand, they incorporate only those features that can satisfy the covering property (CT_EXT), to verify subsequently if a sequence of compatible elements (SCE) exists in the combination constructed.

As alternative approaches, embedded systems based on a FPGA architecture were developed (Ref. 13,14). These architectures are able to evaluate if a feature combination fulfills the testor or typical testor property in a single clock cycle, using an exhaustive algorithm, or the external-type algorithm BT. In each step, this architecture needs the same time to process a matrix of N columns, independently of the number of rows.

The fast implementation of CT_EXT simplifies the search and construction of a feature combination which satisfies the typical testor property.

4. Definitions and propositions of fast implementation of CT_EXT algorithm

The bases of the fast implementation of the CT_EXT algorithm are presented below.

Follow the notation used in (Ref. 20), let $V = (a_1, a_2, \dots, a_u)$ be a binary u-tuple of elements, $a_i \in \{0, 1\}$, $i = 1, \dots, u$. The column corresponding to a feature $x_i \in BM$ is a binary u-tuple, denoted by V_{x_i} , whose cardinality is the number of rows in BM.

The logical operations on binary tuples are defined as follows:

$$(a_1, a_2, \dots, a_u) \vee (b_1, b_2, \dots, b_u) = (a_1 \vee b_1, a_2 \vee b_2, \dots, a_u \vee b_u) \quad (6)$$

$$\neg(a_1, a_2, \dots, a_u) = (\neg a_1, \neg a_2, \dots, \neg a_u) \quad (7)$$

$$\bigoplus(a_1, a_2, \dots, a_u) = (a_1 \vee a_2 \vee \dots, \vee a_u) \quad (8)$$

$(1, \dots, 1)$ and $(0, \dots, 0)$ represent binary tuples in which all elements are one or zero, respectively.

The notation $L = [x_{i_1}, \dots, x_{i_s}]$, $x_{i_s} \in R$ is used to represent an ordered list of features. A list L that does not contain features is denoted as $[\]$ (empty list).

We call the length of a list L, denoted as $len(L)$, to the number of features in the list. All basic operations of the set theory (difference, intersection, subset or sublist) can be defined on ordered lists of features in a similar way.

We denote the concatenation between ordered lists of features with the $+$ symbol.

Definition 11. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list. We call accumulative mask of L, denoted as am_L , to the binary tuple in which the i^{th} element is 1 if the i^{th} row in BM has at least a 1 in the columns corresponding to the features of L, and it is 0 otherwise.

Definition 12. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list. We call contribution mask of L in feature $x_{i_q} \in L$, denoted as $cm_{L, x_{i_q}}$, to the binary tuple in which the i^{th} element is 1 if the i^{th} row in BM has only a 1 in the column corresponding to the feature x_{i_q} , and none in the columns belonging to the remaining features, and it is 0, otherwise.

Notice that the cardinal of both am_L and $cm_{L, x_{i_p}}$ is the number of rows in BM.

Example 3. Let $L_1 = [x_2]$, $L_2 = [x_1, x_4]$, $L_3 = [x_1, x_4, x_5]$ and $L_4 = [x_1, x_2, x_3, x_4]$. The accumulative and contribution masks in the features x_2, x_4, x_5, x_4 are the following: $am_{L_1} = (0, 0, 1, 1)$, $am_{L_2} = (1, 0, 1, 0)$, $am_{L_3} = (1, 1, 1, 0)$, $am_{L_4} = (1, 1, 1, 1)$; $cm_{L_1, x_2} = (0, 0, 1, 1)$, $cm_{L_2, x_4} = (0, 0, 1, 0)$, $cm_{L_3, x_5} = (0, 1, 0, 0)$, $cm_{L_4, x_4} = (0, 0, 0, 0)$.

$$BM = \begin{pmatrix} x_1 & x_2 & x_3 & x_4 & x_5 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 \end{pmatrix} \quad (9)$$

Proposition 4. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list and $x_{i_q} \in R$, $x_{i_q} \notin L$. The accumulative mask of the list $L + [x_{i_q}]$ is calculated as follows:

$$am_{L+[x_{i_q}]} = am_L \vee V_{x_{i_q}} \quad (10)$$

where $V_{x_{i_q}}$ denotes the column corresponding to feature $x_{i_q} \in BM$

Proof. We have two cases. a) the binary u-tuple am_L in the i^{th} element has a 0, and $V_{x_{i_q}}$ in its same i^{th} element has a 1. To perform the operation $am_L \vee V_{x_{i_q}}$, this u-tuple in its i^{th} element will now have a 1. b) both the binary u-tuple am_L and $V_{x_{i_q}}$ in its i^{th} element has a 0. In this case, to perform the operation $am_L \vee V_{x_{i_q}}$, this u-tuple in its i^{th} element maintains the value of 0.

For the case in which u-tuple am_L in the i^{th} element has a 1, the value of $V_{x_{i_q}}$ in its i^{th} element is irrelevant, because when performing the operation $am_L \vee V_{x_{i_q}}$, this u-tuple in its i^{th} element retains the value of 1.

Thus, the u-tuple $am_{L+[x_{i_q}]}$ meets definition 11. \square

Table 3. Value table for contribution mask

B_1	B_2	$\neg B_1$	$\neg B_1 \wedge B_2$
1	1	0	0
1	0	0	0
0	1	1	1
0	0	1	0

Proposition 5. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list and $x_{i_q} \in R, x_{i_q} \notin L$. The contribution mask of the list $L + [x_{i_q}]$ in the feature x_{i_q} is calculated as follows:

$$cm_{L+[x_{i_q}],x_{i_q}} = \neg am_L \wedge V_{x_{i_q}} \quad (11)$$

Proof. If the i^{th} element of tuples am_L and $V_{x_{i_q}}$ are 0 and 1, respectively, this will be the only case in which the operation $\neg am_L \wedge V_{x_{i_q}}$ sets the i^{th} element of the binary tuple am_L as 1, according to table 3. For the remaining cases, to perform the operation $\neg am_L \wedge V_{x_{i_q}}$, this u-tuple in its i^{th} element will have a 0.

Thus, the u-tuple $cm_{L+[x_{i_q}],x_{i_q}}$ meets definition 12. \square

Notice that propositions 4 and 5 allow the updating of accumulative and contribution masks, respectively, when a new feature is added to a feature list.

Proposition 6. A feature list $L = [x_{i_1}, \dots, x_{i_s}]$ is a testor if and only if $am_L = (1, \dots, 1)$

Proof.

(\Rightarrow) If $L = [x_{i_1}, \dots, x_{i_s}]$ is a testor, thus by definition 1, the feature set $\{x_{i_1}, \dots, x_{i_s}\}$ does not confuse any two descriptions of objects belonging to different classes of training matrix. In terms of a DM derived of their belonging TM, by remark 3, when two objects are not similar in terms of a feature, a value of 1 is assigned in the corresponding row and column of DM. This means that for a testor, there are not row has only zeros in columns i_1, \dots, i_s of DM.

By definition 11, the accumulative mask of L applied over DM is $am_L = (1, \dots, 1)$.

(\Leftarrow) As each element of the u-tuple am_L has a 1, by definition 11, each row of BM has at least a 1 in the columns corresponding to the features of L. This means that columns i_1, \dots, i_s form a covering of BM.

Thus, by theorem 2, the set of features x_{i_1}, \dots, x_{i_s} belonging to L, is a testor. \square

Definition 13. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list and $x_{i_q} \in L$. A row p in BM is a typical row of x_{i_q} as regards of L, if it has a 1 in the column corresponding to x_{i_q} and zero in all the columns corresponding to the features in $L \setminus [x_{i_q}]$.

Proposition 7. A feature list $L = [x_{i_1}, \dots, x_{i_s}]$ is a typical testor if and only if L is a testor and for every feature $x_{i_q} \in L$ there is at least a typical row of x_{i_q} with respect to L.

Proof.

(\Rightarrow) If $L = [x_{i_1}, \dots, x_{i_s}]$ is a typical testor thus, by definition 2, L is a testor which can not be removed any attribute $x_{i_q}, q = 1, \dots, s$.

Once again, in terms of a DM derived of their belonging TM, by remark 3, when two objects are not similar in terms of a feature, a value of 1 is assigned in the corresponding row and column of DM.

This means that for a typical testor, for each $x_{i_q} \in L$, exists at least one row in DM such that it has a 1 in the column corresponding to x_{i_q} and zero in all the columns belonging to remaining features of L.

By definition 13, for each $x_{i_q} \in L$ there is at least

a typical row of x_{i_q} with respect to L, applied over DM.

(\Leftarrow) As every feature $x_{i_q} \in L$ has at least a typical row of x_{i_q} with respect to L, then a sequence of compatible elements SCE^d , can be constructed over BM with $d = len(L)$.

Since L is a testor, and there is a SCE^d , $d = len(L)$, thus, by theorem 3, the set of features x_{i_1}, \dots, x_{i_s} belonging to L, is a typical testor. \square

The CT-EXT algorithm (Ref. ¹⁹) has the following theoretical bases.

Definition 14. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list. We say that row p in BM, is a zero-row of L, denoted by p_0 , if it has a 0 in all the columns corresponding to the features of L.

Definition 15. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list and $x_{i_q} \in R$, $x_{i_q} \notin L$. We denote the number of zero rows of L by $\sum_L p_0$. We say that x_{i_q} contributes with L if and only if $\sum_{L+[x_{i_q}]} p_0 < \sum_L p_0$

Proposition 8. Let $T \subseteq R$ and $x_j \in R$, $x_j \notin T$. If x_j does not contribute to T, then $T \cup \{x_j\}$ cannot generate any typical testor.

Proposition 9. Let $T \subseteq R$, $Z \subseteq R$, $Z \neq \emptyset$. If T is a testor, then $T \cup Z$ is a testor as well, but is not a typical testor.

Now, for the fast implementation of the CT-EXT algorithm we have the follow propositions and theorems.

Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list.

Proposition 10. The feature $x_{i_q} \in R$, $x_{i_q} \notin L$ contributes with L if and only if

$$\bigoplus cm_{L+[x_{i_q}], x_{i_q}} \neq 0 \quad (12)$$

Proof. By definition 15, a feature x_{i_q} contributes with L, if the number of zero rows decreases considering $L + [x_{i_q}]$ instead of only L. By proposition 5, equation (12) has a value of 1, if and only if, at least a 1 appears in contribution mask of $L + [x_{i_q}]$. And this occurs only if the number of rows of zeros decreases when the contribution mask of this list is calculated. Therefore, feature x_{i_q} contributes with L,

if and only if equation (12) takes a non-zero value. \square

Propositions 8 and 9, are re-written in terms of Propositions 10, 6 and 7, in the following way.

Theorem 11. Let $L = [x_{i_1}, \dots, x_{i_s}]$ be a feature list and $x_{i_q} \in R$, $x_{i_q} \notin L$. If x_{i_q} does not contribute with L, then $L + [x_{i_q}]$ cannot generate any typical testor.

Proof. As x_{i_q} does not contribute with L, this means that:

- a) there is not typical row of x_{i_q} with respect to $L + [x_{i_q}]$. Thus, $L + [x_{i_q}]$ does not satisfy proposition 7;
- b) it exists the i^{th} element in the accumulative mask of $L + [x_{i_q}]$ which has a 0. And then, the i^{th} row in BM has only zeros in the columns belonging to the features of $L + [x_{i_q}]$. Thus, $L + [x_{i_q}]$ does not satisfy propositions 6 and 7.

Therefore, $L + [x_{i_q}]$ cannot generate any typical testor. \square

Theorem 12. Let $L = [x_{i_1}, \dots, x_{i_s}]$ and $W \subseteq R$, $W \neq \emptyset$ be a feature lists. If L is a testor, then $L + W$ is a testor too, but it is not a typical testor.

Proof. As L is a testor, then $am_L = (1, \dots, 1)$. Then, no feature of W contributes with L. Thus, by Theorem 11, $L + W$ is not a typical testor.

And, by proposition 4, the accumulative mask of $L + W$ is the same as that of L. Then, $L + W$ is a testor too. \square

Example 4. In this example, we present a comparison between the procedures of three algorithms that finds typical testors, to determine whether a subset of features is a typical-testor: a) BT (Ref. ^{24,30}), b) CT-EXT (Ref. ¹⁹), and c) the proposed fast implementation (Ref. ²¹). The first one finds typical testors in a defined search space. The second, incorporates the contribution of an feature in a previous combination of attributes, to verify if it fulfills the typical-testor property. Finally, the last uses the accumulative binary tuple, to verify the same property in a feature combination.

This example takes the *BM* (9), and two combinations of features: $\{x_1, x_2, x_3\}$ and $\{x_1, x_4, x_5\}$, checking if any of them satisfy the property of being typical-testor.

The space search with five features of algorithm *BT* is as follows:

$$\begin{array}{ccccc|ccccc}
 x_1 & x_2 & x_3 & x_4 & x_5 & x_1 & x_2 & x_3 & x_4 & x_5 \\
 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 1 \\
 0 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 0 \\
 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 \\
 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 \\
 0 & 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\
 0 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 1 & 0 \\
 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \\
 0 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 \\
 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 \\
 0 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 1 & 0 \\
 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 1 \\
 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\
 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 \\
 0 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 \\
 & & & & & 1 & 1 & 1 & 1 & 1
 \end{array} \quad (13)$$

It starts at $[0,0,0,0,1]$ which represents $[x_5]$, and ends at $[1,1,1,1,1]$ which represents $[x_1, x_2, x_3, x_4, x_5]$.

Algorithm BT

Starting at $[1,0,0,0,0]$ ($[x_1]$) (using the properties defined in (Ref. ³⁰)) until verifying whether both combinations $[x_1, x_2, x_3]$ and $[x_1, x_4, x_5]$ meet the property to be typical-testor, the algorithm *BT* continues the following procedure.

Check whether the combination of attributes $[1,0,0,0,0]$ ($[x_1]$) is a testor, verifying if the column 1 form a covering of *BM* (see Theorem 2).

If this feature combination does not comply with Theorem 2, then it is not a testor, and a jump in space search is made. Now, the feature combination to analyze is $[1,0,0,0,1]$ ($[x_1, x_5]$).

After analyzing the above combination of features, also checked $[1,0,0,1,0]$ ($[x_1, x_4]$).

Following this procedure, it leads us to analyze the following combination of attributes: $[1,0,0,1,1]$ ($[x_1, x_4, x_5]$), and to check whether columns 1, 4 and 5 form a covering of *MB*. For this particular case, this combination does not comply with Theorem 2, therefore, it is not a testor.

After analyzing the above combination, the *BT* algorithm considers the following combinations of attributes in the search space: $[1,0,1,0,0]$ ($[x_1, x_3]$), $[1,0,1,0,1]$ ($[x_1, x_3, x_5]$), $[1,0,1,1,0]$ ($[x_1, x_3, x_4]$), $[1,1,0,0,0]$ ($[x_1, x_2]$), $[1,1,0,0,1]$ ($[x_1, x_2, x_5]$), $[1,1,0,1,0]$ ($[x_1, x_2, x_4]$), $[1,1,0,1,1]$ ($[x_1, x_2, x_4, x_5]$), reaching the following combination of features: $[1,1,1,0,0]$ ($[x_1, x_2, x_3]$), and checking whether columns 1, 2 and 3 form a covering of *MB*. This combination of features complies with Theorem 2 and then, verifies if rows of *BM* forms a sequence of compatible elements (see Theorem 3). As this combination of features complies with Theorem 3, then it is a typical-testor.

The algorithm *BT* continues until reaching and verifying the combination $[1,1,1,1,1]$ ($[x_1, x_2, x_3, x_4, x_5]$), finishing at this point.

Algorithm CT_EXT

Starting at $[x_1]$, the feature list $L = [x_1]$ is generated. Then, the number of zero rows in *BM*, considering $L = [x_1]$, is counted; for this case, it results $\sum_L p_0 = 3$ (see definition 14).

Following the order of search for the next feature that will contribute with *L*, the algorithm now considers $L + [x_2]$. Likewise, it counts the number of zero rows with $L + [x_2]$, resulting the following: $\sum_{L+[x_2]} p_0 = 1$. As $\sum_{L+[x_2]} p_0 < \sum_L p_0$ feature x_2 contributes with *L*, then it is updated $L = [x_1, x_2]$ (see definition 15).

As $\sum_L p_0 \neq 0$, columns 1 and 2 do not form a covering of *BM* (see Theorem 2), so the algorithm continues the search of next feature that will contribute with *L*, now considering the feature list as $L + [x_3]$. Then, it counts the number of zero rows with $L + [x_3]$, resulting: $\sum_{L+[x_3]} p_0 = 0$. As $\sum_{L+[x_3]} p_0 < \sum_L p_0$ feature x_3 contributes with *L*, then it is updated: $L = [x_1, x_2, x_3]$. As $\sum_L p_0 = 0$ columns 1,2 and 3 form a covering of *BM*, thus $\{x_1, x_2, x_3\}$ is a testor of *BM*. Since the rows of *BM*

considering this combination of features, form a sequence of compatible elements, then it is a typical testor.

Following this procedure, it lead us to search the next features that will contribute with L, to generate the lists: $L = [x_1, x_2, x_5]$, $L = [x_1, x_3]$, $L = [x_1, x_3, x_4]$, and $L = [x_1, x_3, x_5]$, and to reach the list: $L = [x_1]$, considering x_4 as the next feature to analyze. Likewise, it counts the number of zero rows with $L + [x_4]$, resulting: $\sum_{L+[x_4]} p_0 = 2$. As $\sum_{L+[x_4]} p_0 < \sum_L p_0$ feature x_4 contributes with L, and it is updated $L = [x_1, x_4]$.

As $\sum_L p_0 \neq 0$ then columns 1 and 4 do not form a covering of BM; so, the algorithm continues the search of the next feature that will contribute with L, now considering the feature list as $L + [x_5]$. Then, it counts the number of zero rows with $L + [x_5]$, resulting: $\sum_{L+[x_5]} p_0 = 1$. As $\sum_{L+[x_5]} p_0 < \sum_L p_0$ feature x_5 contributes with L, which is updated as $L = [x_1, x_4, x_5]$. But $\sum_L p_0 \neq 0$, so columns 1, 4 and 5 do not form a covering of BM; however, there are not more features that may contribute to the list L. In this case, L is not a testor.

The algorithm CT_EXT continues until reach and verifies the list $L = [x_1, x_5]$, finishing on this point.

Fast implementation proposed

Like the CT_EXT algorithm, the fast implementation of CT_EXT starts at $[x_1]$, so the feature list $L = [x_1]$. Then, the accumulative mask of L is generated as follows (see definition 11): $am_L = (1, 0, 0, 0)$. But $am_L \neq (1, 1, 1, 1)$, therefore L is not a testor (see Proposition 6).

Remark 6. Illustratively in this example, the accumulative mask of L is shown as a binary tuple. However, it was implemented bitwise in the algorithm by means of 32-bit unsigned integers. For example, in the case of $am_L = (1, 0, 0, 0)$, the implementation in hexadecimal format is $amL = 8000h$, which is equivalent to decimal format $amL = 2^{31} = 2147483648$. This is because the operations OR, AND and NEG are performed bitwise among unsigned integers variables.

Following the order of search for the next feature that will contribute with L, the algorithm now con-

siderates $L + [x_2]$. Then, the contribution mask of $L + [x_2]$ is generated as follows: (see Proposition 5) $cm_{L+[x_2],x_2} = (0, 0, 1, 1)$.

As $cm_{L+[x_2],x_2} \neq 0$, feature x_2 contributes with L, and the accumulative mask of $L + [x_2]$ is calculated as follows: $am_{L+[x_2]} = (1, 0, 1, 1)$ (see Proposition 4). The feature list L is updated $L = [x_1, x_2]$. As $am_L \neq (1, 1, 1, 1)$ then L is not a testor.

The procedure of searching the next feature that will contribute with L is continues; for this case, this feature is x_3 . Then, the contribution mask of $L + [x_3]$ is: $cm_{L+[x_3],x_3} = (0, 1, 0, 0)$.

As $cm_{L+[x_3],x_3} \neq 0$, feature x_3 contributes with L, and the accumulative mask of $L + [x_3]$ is: $am_{L+[x_3]} = (1, 1, 1, 1)$. Feature list L is updated: $L = [x_1, x_2, x_3]$. Since $am_L = (1, 1, 1, 1)$ then L is a testor. After that, it is verified whether for each feature $x_1, x_2, x_3 \in L$, there is at least one typical row in BM (see proposition 7). For this case, $L = [x_1, x_2, x_3]$ is a typical testor.

Just like the algorithm CT_EXT, the fast implementation leads us to search the next features that will contribute with L, producing the lists: $L = [x_1, x_2, x_5]$, $L = [x_1, x_3]$, $L = [x_1, x_3, x_4]$, and $L = [x_1, x_3, x_5]$, reaching list $L = [x_1]$, and considering x_4 as the next feature to analyze. The accumulative mask of L is generated $am_L = (1, 0, 0, 0)$. Then, the contribution mask of $L + [x_4]$ is generated $cm_{L+[x_4],x_4} = (0, 0, 1, 0)$.

The procedure of searching the next feature that will contribute with L is continues; for this case, this feature is x_5 . Then, the contribution mask of $L + [x_5]$ is: $cm_{L+[x_5],x_5} = (0, 1, 0, 0)$.

As $cm_{L+[x_5],x_5} \neq 0$, feature x_5 contributes with L, and the accumulative mask of $L + [x_5]$ is: $am_{L+[x_5]} = (1, 1, 1, 0)$. Feature list L is updated ($L = [x_1, x_4, x_5]$). Since $am_L \neq (1, 1, 1, 1)$ then L is not a testor.

However, there are not more features that may contribute to the list L. In this case, L is not a testor. The fast implementation continues until reaching and verifying list $L = [x_1, x_5]$, finishing at this point.

The above example shows the procedure capable to determine whether a subset of features is or not a testor. The algorithms that do not use accumulative tuples (BT and CT_EXT), always verify whether

the columns associated with the subset of features form a covering on the basic matrix. Unlike them, the fast implementation proposed performs a bit-level involve only bit-level operations (AND, OR, NEG), whereas the algorithms described before verify whether a subset of features is a testor by crossing the rows of MB.

5. The fast implementation of the CT-EXT algorithm

The algorithm CT_EXT performs a search of features subsets on the Basic Matrix obtained from the Training Matrix. It generates feature combinations that contribute to decreasing the number of objects belonging to different classes that are confused.

In general, The algorithm CT_EXT works as follows. First, it reorders the rows and columns of the Basic Matrix, because CT_EXT is an algorithm which uses the same lexicographic total order as LEX (Ref. ²⁹) and BR (Ref. ²⁰). The CT_EXT algorithm incrementally, generates feature combinations by reducing step by step the number of objects belonging to different classes that are confused, until a combination that satisfy testor property is obtained. Subsequently, CT_EXT verifies whether the generated combinations are typical testor. As well as LEX and BR, CT_EXT rules out those feature combinations that can generate a testor which is not a typical testor, preserving only those candidates capable of generating a typical testor. If a testor is generated, all its consecutive supersets (in the lexicographic order previously introduced into the power set of features) are not analyzed. They are skipped because these feature combinations are testors, but not typical testors.

Now, the fast implementation of the algorithm CT_EXT -based on addition and comparison operations used in CT_EXT- is replaced by simple logical Boolean operations (OR, AND and NOT), to verify if a feature x_j contributes to a list L (see Definition 15 and Proposition 10, of which Theorems 11 and 12 are derivated) then it is verified if the list L satisfy the testor property.

Thus, the number of operations carried out by CT_EXT is significantly reduced in the fast imple-

mentation proposed. Therefore, the run-time of the algorithm is improved significantly.

facilitates **Description of the fast implementation of algorithm CT_EXT**

Input: BM (Basic Matrix)

Output: TT (set of all typical testors)

- **Step 1: Order rows and columns in BM.**- The row of BM with the minimum number of 1's, is set as the first row of BM. The columns of BM are sorted from left to right, each having 1 at the first row and each subsequent column having 0 at the first row of BM. The order of the columns into each group (with the same value of 1 or with the same value of 0) is irrelevant.
- **Step 2: Initialize.**- Let $TT = \emptyset$ be an initially empty set, $T = []$ be an initially empty list, which is the current feature combination, and $j = 1$ be the index of the first feature of BM to be analyzed.
- **Step 3: Add a new feature of first row of BM.**- If x_j has 1 at the first row of BM, then concatenated $[x_j]$ to $(T = T + [x_j])$ and go to step 5. Otherwise, the algorithm finishes here (no new feature combination will generate a typical testor, because all these feature combinations have a zero row).
- **Step 4: Evaluate the new feature.**- Concatenate the list $[x_j]$ that contains feature x_j to the current list T $(T = T + [x_j])$, and verify whether this new feature contributes to the current combination (Proposition 10). If x_j does not contributes with T, then go to step 6.
- **Step 5: Verify testor property.**- Verify whether list T is a testor (Proposition 6). If so, verify whether if T is a typical testor (Proposition 7). If T is a typical testor, then T is added to the set TT $(TT = TT \cup \{T\})$. Otherwise, go to step 7.
- **Step 6: Remove the last feature processed.**- Remove the list containing the last feature processed x_j from T $(T = T \setminus [x_j])$. If x_j does not contribute to T, then no combination containing T is verified (Theorem 11); in such a case, go to step 7. Otherwise, if list T was a testor, then no consecutive concatenated list of T is processed (Theorem 12). If T is empty, then $j = j + 1$, and go to step 3.

- **Step 7: Select a new feature to analyze.**- Select the next feature that was not concatenated in the current combination. If $j < n$ then $j = j + 1$, and go to step 4. Otherwise, go to step 6.

6. Experiments

In order to evaluate the performance of the fast implementation of CT_EXT algorithm using the binary accumulative structure, a comparison with four algorithms reported in the literature (BT, CT, LEX and CT_EXT) was made. The first algorithm selected is a classical external type algorithm, which uses the last reported algorithm that incorporates several improvements in performance (Ref. ³⁰). The second algorithm is a classical internal type algorithm (Ref. ³¹). The third algorithm, LEX, is reported with a very well runtime among classical algorithms (Ref. ²⁹). Finally the algorithm CT_EXT, which is one of the fastest algorithms, is reported too (Ref. ¹⁹).

Please notice that comparisons with BR algorithm (Ref. ²⁰) are not shown. This is because we were not endowed with the source code of the BR implementation as we kindly requested to the authors, but only with an application which is unable to read previously-defined DM and BM; instead, it works with randomly-generated ones.

We have employed several BM with different dimensions to compare the runtimes of the algorithms, Two of them were taken from real medical diagnosis problems. In table 4, the experimental results obtained with the algorithms are shown.

In the table, the size of the basic matrix is denoted as $rows \times columns$; AL denotes the algorithm; LX denotes the algorithm LEX; CX represents the algorithm CT_EXT; FI denotes the fast implementation of the CT_EXT; and finally, TT denotes the number of typical testors found by each algorithm. The experiments were conducted in a Pentium IV, with 2Ghz, and 1 Mbyte of RAM. The runtime are measured in seconds.

Table 4. Run time execution in seconds of several algorithms

	10x34	20x38	209x32	209x47	269x42
AL	10x34	20x38	209x32	209x47	269x42
BT	14	105	25	> 43200	> 43200
CT	0	0	39	8026	38691
LX	0	0	14	1799	2530
CX	0	0	3	483	928
FI	0	0	0	72	120
TT	935	2,436	6,405	184,920	302,066

In addition, we evaluate the performance of the algorithm CT_EXT and the fast implementation proposed. We handled four real databases, obtained from UCI Machine Learning Repository (Ref. ³²). These databases are the following: Zoo database; Mushroom database; Chess (King-Rook vs. King-Pawn), denoted by Kr_vs_Kp; and Molecular Biology (Promoter Gene Sequences), denoted by Promoters. In table 5, experimental results obtained from these databases are shown.

In the case of Promoters database, several basic sub-matrices were calculated from the original basic matrix because of its large size: 2761 rows x 57 columns. The third and fourth columns contain, respectively, the runtime of algorithm CT_EXT and the runtime of the fast implementation. For table 5, the notation used is the following: $M_{rows \times columns}$ which denotes the data base in use and its dimensions; BM-S denotes the size (rows x columns) of the basic matrix obtained from its belonging training matrix; CX-T and FI-T represent, respectively, the runtime of algorithm CT_EXT and the fast implementation; finally, TT denotes the number of typical testors found.

Table 5. Execution time in seconds of the algorithm CT_EXT and their fast implementation, handling several real databases

DB-TM	BM-S	CX-T	FI-T	TT
Zoo _{101x17}	14x17	0	0	34
Kr_vs_Kp _{196x35}	120x35	295	58	8464
Mushroom _{8124x22}	30x22	0	0	292
Promoters _{106x57}	100x57	16	2	77,467
Promoters _{106x57}	250x57	167	13	257,189
Promoters _{106x57}	500x57	940	47	726,700
Promoters _{106x57}	1000x57	14,979	199	1,490,107

In table 5, we can observe that the fast implementation proposed achieves important reductions in runtime: among 80% and 98% regarding the al-

gorithm CT_EXT.

In order to have a clear idea about the behavior of the algorithm CT_EXT and its fast implementation, we have shown: a) the runtimes (in seconds) using a 57-column Basic Matrix, varying the number of rows from 100 to 1000, in Figure 1, and b) the runtime using a 50-row Basic Matrix, varying the number of columns from 25 to 100, in Figure 2.

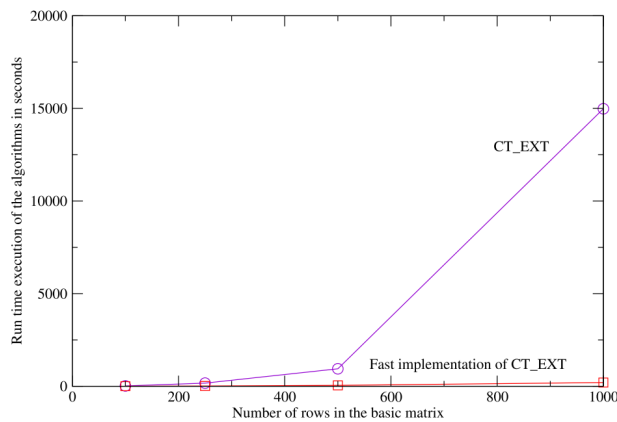


Fig. 1. Runtime in seconds of CT_EXT algorithm and the fast implementation, as the number of rows increases

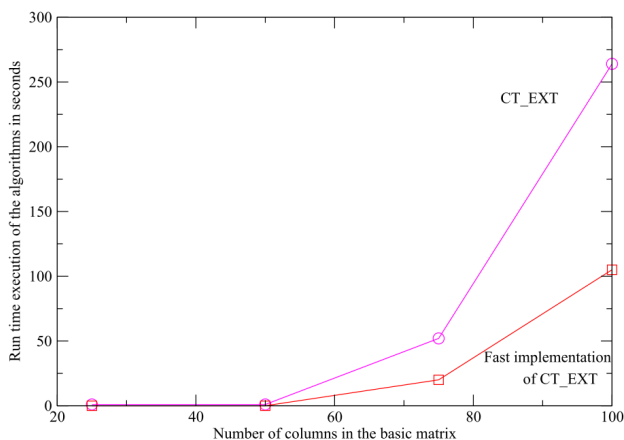


Fig. 2. Runtime in seconds of CT_EXT algorithm and the fast implementation, as the number of features increases

7. Conclusions

In this paper, a fast implementation of the algorithm CT_EXT that facilitates the identification of all typical testors from a training matrix was suggested.

The fast implementation -developed in this work over the algorithm CT_EXT algorithm- is feasible to be adapted to other algorithms which calculated the typical-testor set from a training matrix.

The main contribution of the fast implementation is to keep the information of each new feature to be processed, which allows to quickly verify whether a feature combination fulfills the testor property, this is due to the fact that the algorithm proposed uses simple logical operations, implemented bitwise.

Based on experimental results, we can conclude that the fast implementation proposed improves the performance of the CT_EXT algorithm.

The fast implementation proposed, does not contemplate the inclusion of noise in BM, because a sensitivity analysis (as is presented in (Ref. ³³)) must be performed, which is beyond the scope of the paper.

Finally, our work will continue in adapting the fast implementation to a Field Programmable Gate Array (FPGA) to perform the calculation of all the typical testors.

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