Biorthogonal Nonunifrom B-spline Wavelets with Small Supports

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Abstract-A kind of biorthogonal nonuniform B-spline wavelets with small supports is constructed. And the performances of the wavelets are analyzed. In additional to having small supports, the proposed wavelets are simple and efficient in computation, possess good approximation property and are flexible for the application in multiresolution modeling of NURBS curves and surfaces.

Keywords-B-spline wavelets, nonuniform B-spline, biorthogonal, multiresolution, support

I. INTRODUCTION

Multiresolution modeling of curves and surfaces is an important area in CAGD. B-spline wavelets are the bases of multiresolution representation of parametric curves and surfaces. Unifrom or quasiuniform B-spline wavelets have been applied in the modeling of curves and surfaces earlier [1]. But they cannot be applied directly to nonuniform Bspline based NURBS curves and surfaces. Semiorthogonal nonuniform B-spline wavelets are suitable for NURBS [2], but they are complex in computation. Biorthogonal nonuniform B-spline wavelets are simpler in computation usually. There are a few research results in the aspect [3-5]. The Biorthogonal nonuniform B-spline wavelets proposed in [5] are based on discrete norm l_2 which are efficient in computation, good in approximation and flexible in application. But their supports are not always small when the knots with multiplicities greater than one are inserted. Small supports of wavelets provide greater flexibility for the multiresolution modeling of curves and surfaces. This paper improves the results in [5], and proposes a king of biorthogonal nonuniform B-spline wavelets which possess smaller supports and retain the strong points of the wavelets in [5].

II. BIORTHOGONAL NONUNIFORM B-SPLINE

WAVELETS

Let $T_0 \subset T_1 \subset \cdots$ be a nested sequence of nonuniform knot vectors, where $T_i = \{t_{i,0}, t_{i,1}, \cdots, t_{i,n_i+k}\}$, $i = 0, 1, \cdots$ satisfy the following conditions:

$$a = t_{i,0} = \dots = t_{i,k-1} < t_{i,k} \le t_{i,k+1} \le \dots \le t_{i,n_i} < t_{i,n_i+1} = \dots = t_{i,n_i+k} = b$$

$$t_{i,j} < t_{i,j+k}, n_i \ge k-1,$$

 $\{N_{i,j,k}(t)\}_{j=0}^{N_{i}}$ be the normalized B-spline basis of order k determined by knot vector T_i , and V_i be the polynomial spline space of degree k-1 spanned by $\{N_{i,j,k}(t)\}_{j=0}^{N_{i}}$. Then $V_0 \subset V_1 \subset \cdots$. Suppose that W_i is a complement space of V_i in V_{i+1} . Then a basis $\{\Psi_{i,j}(t)\}_{j=1}^{M_{i}}$ of W_i constitutes a set of nonuniform B-spline wavelets, where $m_i + n_i = n_{i+1} \cdot V_i$ and W_i are called scale and wavelet spaces respectively. Let $N_{i,k} = [N_{i,0,k} N_{i,1,k} \cdots N_{i,n_i,k}]$ and $\Psi_i = [\Psi_{i,1} \Psi_{i,2} \cdots \Psi_{i,m_i}]$. Then there exist matrices P_i of order $(n_{i+1}+1) \times (n_i+1)$ and Q_i of order $(n_{i+1}+1) \times m_i$ such that

$$\begin{bmatrix} N_{i,k} \ \boldsymbol{\Psi}_i \end{bmatrix} = N_{i+1,k} \begin{bmatrix} \boldsymbol{P}_i \ \boldsymbol{Q}_i \end{bmatrix}$$
(1)

where P_i and Q_i are called the reconstruction matrices of the B-spline wavelets. Let $\begin{bmatrix} A_i \\ B_i \end{bmatrix} = [P_i \ Q_i]^{-1}$. Then A_i of order $(n_i + 1) \times (n_{i+1} + 1)$ and B_i of order $m_i \times (n_{i+1} + 1)$ are called the decomposition matrices of the B-spline wavelets. The construction of B-spline wavelets means construction matrices P_i , Q_i , A_i and B_i .

Reconstruction matrix P_i is a knot insertion matrix for every kind of B-spline wavelets. It can be computed by Oslo Algorithm [6] or the recursive algorithm [7]. But for different kinds of B-spline wavelets,

their reconstruction matrices Q's are different. And the constructions of decomposition matrices depend on that of reconstruction matrices. Therefore the key for constructing B-spline wavelets is constructing Q. In order to construct biorthogonal B-spline wavelets, though the condition for Q_i is only that [P, Q] is a nonsingular matrix theoretically, there are more requirements usually according to the demands of multiresolution modeling of curves and surfaces. The performances required for wavelets include: (i) simple and efficient computation; (ii) good approximation property; (iii) small support; (iv) flexible in applications. Approximation property insures that the lower resolution curves and surfaces approximate the higher resolution ones well. Wavelets with smaller supports make that the decomposed wavelet details possess better local property.

Knot vector T_{i+1} of higher resolution is constructed by inserting m_i knots into knot vector T_i of lower resolution.

One new knot corresponds to one wavelet. Q_i is a band matrix. According to Eq. (1) and the local support property of B-spline, the support of a wavelet is determined by the bandwidth (the number of nonzero elements) of the corresponding column in Q_i . And one new knot $t_{i+1,j}$ only **B-spline** affects functions k+1base $N_{i+1,j-k+1,k}(t), N_{i+1,j-k+2,k}(t), \cdots, N_{i+1,j,k}(t)$. So it is enough and suitable using these k+1 base functions to represent the wavelet corresponding to the new knot $t_{i+1,i}$. This implies that it is feasible and reasonable the bandwidth of the corresponding column in Q_i is k+1. Therefore from the view of application, the minimum column bandwidth of Q_i is k+1.

III. NEW B-SPLINE WAVELETS WITH SMALL SUPPORTS

A. Construction Of New Wavelets

Denote the column bandwidth of a band matrix A by CW(A), that is CW(A)=the maximal number of nonzero elements in a column of matrix A.

The biorthogonal nonuniform B-spline wavelets given in [5] (called Pan wavelets below) possess properties (i), (ii) and (iv) proposed in section 2. Let \overline{Q}_i be the reconstruction matrix of Pan wavelets. In general cases $CW(\overline{Q}_i) = k+1$, but it is possible that $CW(\overline{Q}_i) > k+1$ when knots with multiplicities greater than one are inserted. Based on Pan wavelets we construct new B-spline wavelets below. The new wavelets possess smaller supports such that $CW(\overline{Q}_i) = k+1$ and maintain the good properties (i), (ii) and (iv) as that of Pan wavelets.

Firstly we analyze the distribution of nonzero elements of \overline{Q}_i . Let $t_{i+1,j} \in T_{i+1}$ be a new knot corresponding to T_i and its insertion multiplicity be $\alpha_{i+1}(j)$. Then according to the construction formula of \overline{Q}_i in [5], the nonzero elements in $\alpha_{i+1}(j)$ columns of \overline{Q}_i corresponding to $t_{i+1,j}$ distribute as follows:

where # denotes a nonzero element,

$$\begin{aligned} & \tau_{i+1}(j) = \text{Themultiplicy} \text{of } t_{i+1,j} \text{ in } \boldsymbol{T}_i, \quad l_{i+1}(j) = \min\{s \mid t_{i+1,s} = t_{i+1,j}, 0 \le s \le n_{i+1}\}, \\ & \beta_{i+1}(j) = l_{i+1}(j) - k + \tau_{i+1}(j) + \alpha_{i+1}(j) - 1. \end{aligned}$$

(3)

From Eq. (2) we know that the bandwidth of the corresponding column in \overline{Q}_i is k+1 when $\alpha_{i+1}(j) = 1$, the bandwidths of $\alpha_{i+1}(j)$ corresponding columns in \overline{Q}_i are greater than k+1 possibly when $\alpha_{i+1}(j) > 1$, and in the worst case that reach 2k when $\alpha_{i+1}(j) = k$.

Define the discrete inner product of space V_i as $< h_1, h_2 >= v_1^T v_2$, where $h_1 = N_{i,k}v_1$, $h_2 = N_{i,k}v_2$. Pan wavelets make that W_i and V_i are orthogonal based on this discrete inner product. So the reconstruction matrices satisfy the following discrete orthogonal condition:

$$\boldsymbol{P}_{i}^{\mathrm{T}}\overline{\boldsymbol{Q}}_{i}=\boldsymbol{\theta}. \tag{4}$$

Obviously, Eq. (4) is still true if we execute any column transformation to \overline{Q}_i , that is $P_i^T \widetilde{Q}_i = \theta$ for $\widetilde{Q}_i = \overline{Q}_i D$ where D is an arbitrary nonsingular matrix of order m_i . This means that if new wavelets are defined with \widetilde{Q}_i as wavelet reconstruction matrix, the new wavelets possess the same approximation property as Pan wavelets. But from Eq. (2) we know that executing column transformation to \overline{Q}_i cannot reduce the maximum column bandwidth to k+1 if $CW(\overline{Q}_i) > k+1$. It is observed that if we execute proper row transformation to \overline{Q}_i first, then reducing the maximum column bandwidth to k+1 through column transformation can be realized.

The method for the construction of new wavelets is based on the above analysis. Firstly define a row transformation matrix of order n_{i+1} as follows:



where t'-t is oven, *c* is a real number, 0 < c < 1, the other elements are all 0's. For the case when t'-t is odd, matrix $H_{i+1,j_t}^{(c)}$ is defined similarly. Suppose that $t_{i+1,j_1}, t_{i+1,j_2}, \dots, t_{i+1,j_r} \in T_{i+1}$ are all new knots corresponding to T_i with the insertion multiplicities $\alpha_{i+1}(j_s) > 1$. Let

 $\boldsymbol{H}_{i+1}^{(c)} = \prod_{s=1}^{r} \boldsymbol{H}_{i+1,\gamma_{i+1}(j_s),\beta_{i+1}(j_s)}^{(c)}, \text{ where } \gamma_{i+1}(j_s) = \beta_{i+1}(j_s) - \alpha_{i+1}(j_s) + 1,$ $\beta_{i+1}(j_s) \text{ is defined by Eq. (3). Execute the row transformation defined by } \boldsymbol{H}_{i+1}^{(c)} \text{ to } \overline{\boldsymbol{Q}}_i \text{ and denote the result matrix as } \hat{\boldsymbol{Q}}_i = \boldsymbol{H}_{i+1}^{(c)} \overline{\boldsymbol{Q}}_i.$ According to the function of row transformation matrix $\boldsymbol{H}_{i+1}^{(c)}$ and the structure of $\overline{\boldsymbol{Q}}_i$ showed by Eq. (2), then $\hat{\boldsymbol{Q}}_i$ can be eliminate elements through column transformation to make its maximal column bandwidth not greater than k+1. Suppose the corresponding column transformation matrix is \boldsymbol{L}_i and let $\boldsymbol{Q}_i = \hat{\boldsymbol{Q}}_i \boldsymbol{L}_i = \boldsymbol{H}_{i+1}^{(c)} \overline{\boldsymbol{Q}}_i \boldsymbol{L}_i.$ Then CW(\boldsymbol{Q}_i)=k+1. Since according to Eq. (4) \boldsymbol{Q}_i satisfies

$$\boldsymbol{P}_{i}^{\mathrm{T}}\boldsymbol{H}_{i+1}^{(c)-1}\boldsymbol{Q}_{i}=\boldsymbol{\theta}, \qquad (5)$$

 $[P_i \ Q_i]$ is a nonsingular matrix. This implies that Q_i can be used as wavelet reconstruction matrix. Now we have obtained the new biorthogonal nonuniform B-spline wavelets with small supports (CW(Q_i) = k+1) defined by P_i and Q_i which are called new wavelets below.

B. Algorithms Of New Wavelets

The following is the reconstruction algorithm for new wavelets.

Algorithm reconstruction

- Input: level number i, coefficient vector of lower resolution d_i , wavelet coefficient vector w_i , order of B-spline k, knot vector T_i and T_{i+1} .
- Output: reconstruction matrices P_i and Q_i , coefficient vector of higher resolution d_{i+1} .

Step 1 Compute matrix P_i recursively by using the algorithm in [5];

Step 2 Compute matrix \overline{Q}_i recursively by using the algorithm in [5];

Step 3 Compute $\hat{Q}_i = H_{i+1}^{(c)} \overline{Q}_i$;

Step 4 Eliminate elements of \hat{Q}_i through column transformation, and obtain the result matrix Q_i

with CW(
$$\boldsymbol{Q}_i$$
) = $k+1$;

Step 5 Compute
$$\boldsymbol{d}_{i+1} = \boldsymbol{P}_i \boldsymbol{d}_i + \boldsymbol{Q}_i \boldsymbol{w}_i$$

Then we consider the decomposition computation. According to $P_i A_i + Q_i B_i = I$ and noting that $H_{i+1}^{(c)}$ is a symmetric matrix, we have

$$A_{i} = (P_{i}^{T} H_{i+1}^{(c)-1} P_{i})^{-1} P_{i}^{T} H_{i+1}^{(c)-1},$$

$$B_{i} = (Q_{i}^{T} H_{i+1}^{(c)-1} Q_{i})^{-1} Q_{i}^{T} H_{i+1}^{(c)-1}, \quad (6)$$

where $H_{i+1}^{(c)-1} = \prod_{s=1}^{r} H_{i+1,\gamma_{i+1}(j_{s}),\beta_{i+1}(j_{s})}^{(c)-1},$



when t'-t is oven, and $H_{i+1,t,t'}^{(c)-1}$ is represented similarly when t'-t is odd.

Though we can compute decomposition matrices A_i and B_i according to Eq. (6) firstly, then compute coefficient vector of lower resolution $d_i = A_i d_{i+1}$ and wavelet coefficient vector $w_i = B_i d_{i+1}$, it will result in more expensive computation cost. The following is an algorithm to compute d_i and w_i directly.

Algorithm decomposition

Input: level number *i*, order of B-spline *k*, coefficient vector of higher resolution d_{i+1} , reconstruction matrices P_i and Q_i .

Output: coefficient vector of lower resolution d_i and wavelet coefficient vector w_i .

- Step 1 Solve linear equation system $P_i^{T}H_{i+1}^{(c)-1}P_i x = P_i^{T}H_{i+1}^{(c)-1}d_{i+1}$ by Gaussian elimination to obtain d_i ;
- Step 2 Solve linear equation system $\boldsymbol{Q}_{i}^{\mathrm{T}}\boldsymbol{H}_{i+1}^{(c)-1}\boldsymbol{Q}_{i}\boldsymbol{x} = \boldsymbol{Q}_{i}^{\mathrm{T}}\boldsymbol{H}_{i+1}^{(c)-1}\boldsymbol{d}_{i+1}$ by Gaussian elimination to obtain \boldsymbol{w}_{i} .

C. Performances Of New Wavelets

The performances in computation efficiency, support, application and approximation property of new wavelets are analyzed below.

Firstly, except for Step 3 and 4 the reconstruction algorithm in 3.2 is the same as that for Pan wavelets [5]. And the computation time for Step 3 and 4 is $O(kn_{i+1})$ obviously since \overline{Q}_i is a band matrix. Because the time complexity of the reconstruction algorithm for Pan wavelets is $O(k^2n_{i+1})$ [5], that for new wavelets is the same. It is not difficult to analyze that the time complexity of the decomposition algorithm of new wavelets is also $O(k^2n_{i+1})$. So the reconstruction and decomposition computations of new wavelets both can be completed in linear time. Secondly, the maximal column bandwidth of reconstruction matrix Q_i is k+1. From the view of application new wavelets possess the smallest supports.

Thirdly, since new wavelets are nonuniform ones, they provide greater flexibility when applied to the MRA of NURBS curves and surfaces. They are suitable for various nested sequence of knot vectors. They can be used to construct rich multiresolution levels for various applications.

Lastly, we discuss the approximation property of new wavelets. Since $H_{i+1}^{(c)-1}$ is a positive definite matrix, we can define a discrete inner product in space V_{i+1} as $\langle h_1, h_2 \rangle_{i+1,c} = \mathbf{v}_1^T H_{i+1}^{(c)-1} \mathbf{v}_2$, where $h_1 = N_{i+1,k} \mathbf{v}_1 \in V_{i+1}$, $h_2 = N_{i+1,k} \mathbf{v}_2 \in V_{i+1}$.

Then according to Eq. (5), the scale space V_i and wavelet space W_i for new wavelets are orthogonal based on the inner product $\langle \cdot, \cdot \rangle_{i+1,c}$. Denote the discrete norm defined by the inner product $\langle \cdot, \cdot \rangle_{i+1,c}$ as $\|\cdot\|_{i+1,c}$, that is $\|h\|_{i+1,c}^2 = v^T H_{i+1}^{(c)-1} v$ for $h = N_{i+1,k} v \in V_{i+1}$. It is not difficult to prove the following theorem.

Theorem 1 For a B-spline function $f_{i+1} = N_{i+1,k}d_{i+1} \in V_{i+1}$, suppose that the lower resolution part of f_{i+1} is $f_i = N_{i,k}d_i \in V_i$

 $||f_i - f_{i+1}||_{i+1,c} = \min\{|h_i - f_{i+1}||_{i+1,c} | h_i \in V_i\}$

Theorem 1 show that the lower resolution part f_i of $f_{i+1} \in V_{i+1}$ decomposed by new wavelets is the orthogonal projection of f_{i+1} into lower resolution scale space V_i based on the discrete inner product $\langle \cdot, \cdot \rangle_{i+1,c}$.

Let
$$\mathbf{v} = [v_0 v_1 \cdots v_{n_{i+1}}]^T$$
. By simple computation we have
 $\mathbf{v}^T \mathbf{H}_{i+1,t,t}^{(c)-1} \mathbf{v} = v_0^2 + \cdots + v_{t+u}^2 + (v_{t+u+1} - cv_{t'-u-1})^2 + (v_{t+u+2} - cv_{t'-u-2})^2$
 $+ \cdots + (v_{t'} - cv_t)^2 + v_{t'+1}^2 + \cdots + v_{n_{i+1}}^2$

 $u = \lceil (t'-t-1)/2 \rceil$, (7) . Then

 $(1-|c|)\boldsymbol{v}^{\mathsf{T}}\boldsymbol{v} \leq \boldsymbol{v}^{\mathsf{T}}\boldsymbol{H}_{i+l,t,t}^{(c)-1}\boldsymbol{v} \leq (1+2|c|)\boldsymbol{v}^{\mathsf{T}}\boldsymbol{v} \text{ if } c < 1. \text{ Note that in the}$

where

Equation $H_{i+1}^{(c)-1} = \prod_{s=1}^{r} H_{i+1,\gamma_{i+1}(j_s),\beta_{i+1}(j_s)}^{(c)-1}$ we always have $\beta_{i+1}(j_s) < \gamma_{i+1}(j_{s+1})$. Then from Eq. (7) we have

$$(1 - |c|) \|v\|_{l_2} \le \|v\|_{l+1,c} \le (1 + 2|c|) \|v\|_{l_2}, \qquad (8)$$

where c < 1. Eq. (8) reveals an equivalent relation between discrete norms $\|\cdot\|_{_{i+1,c}}$ and $\|\cdot\|_{_{l_2}}$. It implies that new wavelets possess the same good approximation property as that of Pan wavelets.

IV. CONCLUTION

In the paper a kind of biorthogonal nonuniform B-spline wavelets is constructed. From the view of application, proposed wavelets possess the smallest supports. In additional to having small supports, the proposed wavelets are simple and efficient in computation, possess good approximation property and are flexible in the application for the multiresolution modeling of NURBS curves and surfaces.

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